Capture the flag exercise

My challenge to you to discover vulnerabilities in a protocol using capability

Outline

- 1) Each subject manages a list with its own capabilities
- 2) The operation field of a capability is encrypted with a key private to the security kernel SK
- 3) To request operation Op on object O, a subject S sends to SK a message with S, O, Op and the encrypted capability
- 4) SK decrypts the capability and, if it enables Op on O, it asks O to create a channel with S to execute OP
- 5) O destroys the channel when Op ends



Capture the flag exercise

Challenge to you

Discover vulnerabilities in the proposed protocol or in the overall system under the assumption that there are no vulnerabilities in the encryption algorithm ie K cannnot be discovered because of mathematical vulnerabilities

Complete Mediation - 2

- Access control list = a column based organization of the acm
- One list for each object
- Each list element stores the rights of all the subjects on a distinct object
- Now the control can be implemented by the Security Kernel or be delegated to the object
- A centralized structure for each object



Access control list

A more flexible solution may be achieved through

- Partition of the subjects
- The sequential scanning of the list (no direct access is possible because the subject does not know its position)

If subject \in Set1 then {op1, op2} else If subject \in Set2 then {op3, op4} else {op5}

this is an ACL!

- the subjects are partitioned into three sets
- this can grant rights even to subjects not known in advance. This is not possible for capabilities and it may be adopted to define acls for web services

HW/FW support for ACL

Associative memory where the key may be

- Subject \rightarrow set of rights
- Subject, operation \rightarrow boolean
- FPGA that implements a function that is a chain of *if statements* about
 - Sets of users
 - Priority among sets

ACL vs Unix files

- Each file is paired with a bit array that defines
 - Owner rights
 - Group owner rights
 - Other users rights
- this is an implementation of the file ACL
 - It adopts classes of users due to missing information on all the system users

ACL and file descriptor

struct stat { mode t st mode; // File type & mode ino t st ino; // i-node number dev t st dev; // device number (file system) dev t st rdev; // device n. for special files nlink t st nlink; // number of links uit tst uid; // user ID of owner gid t st gid; // group ID of owner off t st size; // size in bytes, for reg. files time t st atime; // time of last access time t st mtime; // time of last modif. time t st ctime; // time of last status change long st blksize; // best I/O block size long st blocks; // number of 512-byte blocks }

access control list + set uid bit



- ACL are defined in terms of process identifier
 - Real user ID owner
 - Effective user ID
 - Saved user ID
- in Linux we also have
 - File system ID

ACL for message routing in routers



ACL for both input and ouput lines

Input lines

Output lines

ACL for message routing

- Router ACLs are built by composing two cases IP Range₁ → route packets from these nodes are routed IP Range₂ → drop packets from these nodes are dropped
- A list is built for each input/output connection to specifies the IP addressed in the packets that can cross the connection
- List = order is important
- Ranges because some addresses may be unknown
- This protects the network where messages are routed

ACL & Router

• ACL of input 1

- 131.114.*.* \rightarrow route
- 131.4.5.6 \rightarrow route
- 131.4.*.* \rightarrow drop

swapping two rules changes everything

Traffic from 131.114.*.* is routed and all the traffic from 131.4.*.* is dropped but that from 131.4.5.6

• ACL of output 1

- 131.114.*.* \rightarrow drop
- 131.4.*.* \rightarrow drop

No address in 131.4.*.* and in 131.4.*.* can send traffic to the network connected to output 1

Routing in Linux: iptables

- Input chain: rules for the packets addressed to the node
- Output chain: rules for the packets produced by the node
- Forward chain: rules for the packets that cross the node
- Default allow → transform into a default deny by creating the list of packets to be routed and add "drop all" at the end

Routing in Linux

- Drop
- Route
- Return return to the invoking chain
- Queue transmit to user space
- Log
- Reject
- Dnat/Snat/Masquerade

Nat table

- Prerouting chain = any input packet
- Postrouting chain = any output packet
- NAT may change the addresses in a packet
- Applied before INPUT and after OUTPUT/FORWARD

The overall architecture NETWORK Exception raw PREROUTING Quality of service mangle mangle INPUT PREROUTING ┶ filter nat INPUT PREROUTING Local Routing Process Decision mangle FORWARD Routing Decision filter FORWARD raw OUTPUT Routing Decision mangle OUTPUT mangle POSTROUTING nat OUTPUT ¥ nat POSTROUTING filter OUTPUT NETWORK

Examples

- iptables –A INPUT –p UDP drop
 A new rule is inserted in the input chain to drop any UDP packet
- iptables –A INPUT –p TCP –dport 156 drop
 Drop any TCP packet addressed to port 156

iptables – N newcontrol

Create a new chain where new controls can be later inserted

An important point

- Anyone is aware and agrees on the importance of controlling the network traffic that enters a network
- These controls are critical and they are mostly implemented in the border router that connects a network to a pubblic one
- Are there any reasons to check the traffic leaving a network?

Controlling the output traffic

- The control of output traffic is an important mechanism to discover successful attacks against the network (egress filtering)
- If someone is controlling a node X and stealing information in X we can discover the illegal connections of X to some outside network
- These controls can discover Zombies to implement a DDOS



- It controls the traffic that is attempting to leave the network.
- Before an outbound connection is allowed, it has to pass the filter's rules
- Advantages
 - Discover malware
 - Stop contributing to attacks
 - Block unwanted services

ACMatrix, subjects and objects

- As the number of subjects and objects increases, the complexity of
 - defining the ac matrix
 - checking its correctness
 - achieving full mediation

strongly increases

 Some solutions have been proposed to simplify the definition of this matrix

Role vs subject

- The notion of role is useful when (subject = a final user)
- Role =
 - A professional profile and the corresponding rights
 - Strongly depends upon the applicative environment
- Any role is paired with
 - A set of users that can be assigned that role
 - A set of rights
- Role Based Access Control
- Rights are not assigned to users but to roles
- A user U acquires the rights when a role is assigned to U
- When U leaves the role, it loses the role rights