

Least squares with QR factorization

Note Title

2024-11-08

For any $A \in \mathbb{R}^{m \times n}$ ($m \geq n$), there exist Q orthogonal, R triangular such that

$$A = QR = Q_0 R_0 \quad Q = \left[\begin{array}{c|c} \overbrace{Q_0}^n & \overbrace{Q_c}^{m-n} \end{array} \right] \quad R = \begin{bmatrix} R_0 \\ 0 \end{bmatrix}^n$$


Least squares problem:

$$\min_{x \in \mathbb{R}^n} \|Ax - y\|_2$$

$A \in \mathbb{R}^{m \times n}$, $y \in \mathbb{R}^m$ given,

$$x = (A^T A)^{-1} A^T y$$

A^+ , pseudoinverse

We obtain another solution method from $A = QR$

$$\|Ax - y\| = \|QRx - y\| = \|Q^T(QRx - y)\| = \|Rx - Q^T y\|$$

$$\left\| \begin{bmatrix} R_0 \\ 0 \end{bmatrix} x - \begin{bmatrix} Q_0^T \\ Q_c^T \end{bmatrix} y \right\| = \left\| \begin{bmatrix} R_0 x - Q_0^T y \\ -Q_c^T y \end{bmatrix} \right\| \quad \left. \vphantom{\left\| \begin{bmatrix} R_0 x - Q_0^T y \\ -Q_c^T y \end{bmatrix} \right\|} \right\} \text{bottom part does not depend on } x$$

$$\left\| \begin{bmatrix} R_0 x - Q_0^T y \\ -Q_c^T y \end{bmatrix} \right\|^2 \text{ is always greater or equal than } \| -Q_c^T y \|^2$$

It's always strictly larger, unless $R_0 x - Q_0^T y = 0$

We can choose $x = R_0^{-1} Q_0^T y$, this must give the minimum possible norm, since the first block is 0

• the minimum value of $\|Ax - y\|$ is $\|Q_c^T y\|$

• the minimizer is $x = R_0^{-1} Q_0^T y$. We can compute it with only the thin QR factorization.

Algorithm:

1. Compute thin QR $A = Q_0 R_0$ $\mathcal{O}(mn^2)$
2. Compute $Q_0^T y$ $\mathcal{O}(mn)$
3. Solve the $n \times n$ triangular system $R_0 x = Q_0^T y$ $\mathcal{O}(n^2)$

Total complexity: $\mathcal{O}(mn^2)$

the expensive part 1 depends on A only
 \Rightarrow savings for multiple problems with the same A .

Also: $A^+ = R_0^{-1} Q_0^T$, formula for the pseudo inverse.

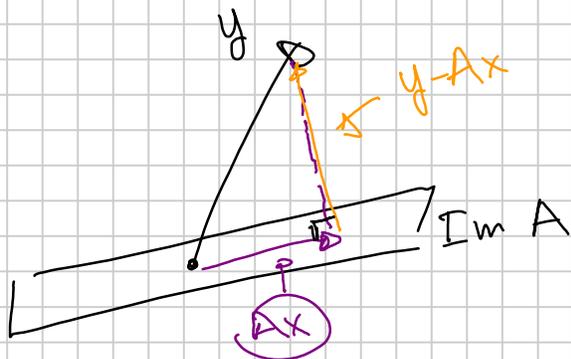
Result: R_0 is invertible if and only if A has full column rank.

A has full col. rank $\Leftrightarrow A^+ A$ is invertible

$$\Leftrightarrow (Q_0 R_0)^T (Q_0 R_0) = R_0^T \underbrace{Q_0^T Q_0}_I R_0 = R_0^T R_0 \text{ is invertible}$$

$$\Leftrightarrow R_0 \text{ invertible}$$

[Remark: the factorization $A^+ A = R_0^T R_0 = \begin{bmatrix} \square & \\ & \square \end{bmatrix}$ is known as Cholesky factorization]



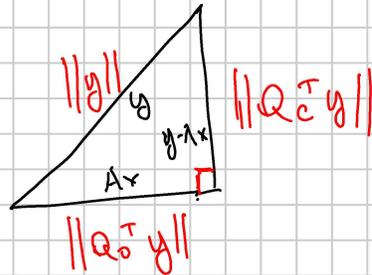
The closest vector Ax inside $\text{Im } A$ to y is the orthogonal projection of y onto the plane, and

it makes a right angle.

$$Ax = Q_0 \cancel{R_0} \cancel{Q_0^T} Q_0^T y = Q_0 Q_0^T y$$

□ □

$$\|Ax\|_2 = \|Q_0^T y\|_2$$



We can obtain a similar algorithm using the SVD of the matrix A .

$$A = USV^T = U_0 S_0 V^T$$



We replay the same steps as the QR version:

$$\|Ax - y\| = \|USV^T x - y\| = \|U^T(USz - y)\| = \|Sz - U^T y\|$$

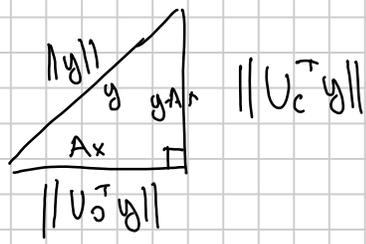
$$\left\| \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_n \\ & & & 0 \end{bmatrix} z - \begin{bmatrix} U_0^T \\ U_c^T \end{bmatrix} y \right\| = \left\| \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_n \\ & & & -U_c^T y \end{bmatrix} \right\| \begin{matrix} \} \text{can become zero} \\ \} \text{constant} \end{matrix}$$

the first block becomes 0 if $z = S_0^{-1} U_0^T y$

$$z = V^T x \Leftrightarrow x = Vz = VS_0^{-1} U_0^T y$$

This gives an expression for the solution x in terms of the thin SVD.

$$A^+ = VS_0^{-1} U_0^T$$



$Ax = U_o U_o^T y$ has norm $\|U_o^T y\|$

$$S_o = \begin{bmatrix} \sigma_1 & & 0 \\ & \ddots & \\ 0 & & \sigma_n \end{bmatrix}$$

$$x = V S_o^{-1} U_o^T y = \begin{bmatrix} | & | & \dots & | \\ v_1 & v_2 & \dots & v_n \\ | & | & \dots & | \end{bmatrix} \begin{bmatrix} \frac{1}{\sigma_1} & & & \\ & \frac{1}{\sigma_2} & & \\ & & \ddots & \\ & & & \frac{1}{\sigma_n} \end{bmatrix} \begin{bmatrix} \hline U_1^T \\ U_2^T \\ \vdots \\ U_n^T \\ \hline \end{bmatrix} y$$

$$= v_1 \frac{1}{\sigma_1} U_1^T y + v_2 \frac{1}{\sigma_2} U_2^T y + \dots + v_n \frac{1}{\sigma_n} U_n^T y$$

$$\| \sigma^{-1} \cdot \| + \dots + \| \sigma^{-1} \cdot \|$$

$$= \| \sigma^{-1} \| + \dots + \| \sigma^{-1} \|$$

When is S_o invertible?

A has full col. rank $\Leftrightarrow A^T A$ is invertible \Leftrightarrow

$$(U_o S_o V^T)^T (U_o S_o V^T) = V S_o^T \underbrace{U_o^T U_o}_I S_o V^T = V \begin{bmatrix} \sigma_1^2 & & 0 \\ & \sigma_2^2 & \\ 0 & & \ddots \\ & & & \sigma_n^2 \end{bmatrix} V^T$$

is invertible \Leftrightarrow All the σ_i 's are different from 0.

$\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$, so this is equivalent to $\sigma_n \neq 0$.

Rank-deficient case

$$\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > \sigma_{r+1} = \sigma_{r+2} = \dots = \sigma_n = 0 \quad S_o = \begin{bmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_r & \\ & & & 0 \\ & & & & \ddots \\ & & & & & 0 \end{bmatrix}$$

$$x = Vz$$

$$\|Ax - y\| = \|Sz - U^T y\| = \left\| \begin{bmatrix} \sigma_1 z_1 - u_1^T y \\ \vdots \\ \sigma_r z_r - u_r^T y \\ \hline 0 \\ \vdots \\ 0 \end{bmatrix} - \begin{bmatrix} u_1^T y \\ u_2^T y \\ \vdots \\ u_{n+1}^T y \\ \vdots \\ u_m^T y \end{bmatrix} \right\|$$

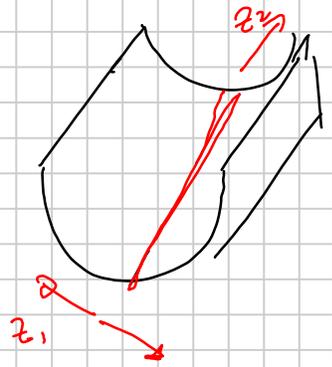
$$= \left\| \begin{bmatrix} \sigma_1 z_1 - u_1^T y \\ \sigma_2 z_2 - u_2^T y \\ \vdots \\ \sigma_r z_r - u_r^T y \\ 0 - u_{r+1}^T y \\ \vdots \\ 0 - u_{n+1}^T y \\ \vdots \\ -u_m^T y \end{bmatrix} \right\|$$

independent of x

This norm is minimized whenever

$$\begin{aligned} z_1 &= \frac{1}{\sigma_1} u_1^T y \\ &\vdots \\ z_r &= \frac{1}{\sigma_r} u_r^T y \\ z_{r+1} &= \text{anything} \\ &\vdots \\ z_n &= \text{anything} \end{aligned}$$

$$x = Vz$$



Infinite solutions:
 z_{r+1}, \dots, z_n can be chosen arbitrarily.

Among all solutions, the ones with the smallest

$$\|x\| = \|z\| \text{ is obtained by taking } z_{r+1} = \dots = z_n = 0.$$

Result: Suppose $A = USV^T$ has zero singular values $\sigma_{r+1} = \dots = \sigma_n = 0$. Then, the solution of

$$\min_{\{x: \|Ax - y\| \text{ is minimum}\}} \|x\|$$

is given by

$$x = V \begin{bmatrix} \frac{1}{\sigma_1} u_1^T y \\ \vdots \\ \frac{1}{\sigma_r} u_r^T y \\ 0 \\ \vdots \\ 0 \end{bmatrix} = v_1 \frac{1}{\sigma_1} u_1^T y + \dots + v_r \frac{1}{\sigma_r} u_r^T y$$

$$= \sum_{i=1}^r v_i \frac{1}{\sigma_i} u_i^T y$$

(Same formula as the solution of the full col. rank problem, only that we stop the sum at r instead of n .)

(One can generalize the def. of the pseudoinverse to

$$A^+ = V \begin{bmatrix} \frac{1}{\sigma_1} & & & \\ & \ddots & & \\ & & \frac{1}{\sigma_r} & \\ & & & 0 \dots 0 \end{bmatrix} U_0^T, \text{ so that } x = A^+ y$$

$$A = \begin{bmatrix} | & | & | & | \\ | & | & | & | \\ | & | & | & | \end{bmatrix}$$

↳ data

non-maximal rank \Leftrightarrow linear dependence between data columns.

$$A = \begin{bmatrix} 1 & 0.1 \\ 2 & 0.2 \\ 3 & 0.29999 \end{bmatrix}$$

↳ very sensitive to noise!

• noise

• inexact computation $\left(\Leftrightarrow \begin{matrix} \text{(relative)} \\ \text{perturbation of size } \epsilon \approx 10^{-15} \end{matrix} \right)$, if you are using a backward stable algorithm.

Theorem: if $\sigma_1, \dots, \sigma_n$ are the sing. values of $A \in \mathbb{R}^{m \times n}$,

and $\tilde{\sigma}_1, \dots, \tilde{\sigma}_n$ are those of $A + E$, for
an error $E \in \mathbb{R}^{m \times n}$ then

$$\|\tilde{\sigma}_i - \sigma_i\| \leq \|E\|_2$$

(Matlab example)

$$x = \sum_i v_i \underbrace{\frac{1}{\sigma_i}} u_i^T y$$

small singular values have larger relative error
due to noise, and this has a larger impact
on the solution

Possible solution: if some singular values are very small
(under a certain threshold), we stop the sum early:

$$x_{\text{trunc}} = \sum_{i=1}^k v_i \frac{1}{\sigma_i} u_i^T y \quad \text{truncated SVD solution.}$$

This works well in practical problems, because
small singular values \Leftrightarrow small features, indistinguishable
from errors.

(threshold \approx noise, or via grid search).

[Matlab example: computing $\text{svd}(A)$ via $\text{eig}(A^T A)^{\frac{1}{2}}$
is much less accurate, because the eigenvector computation
incurs an error $\approx u \cdot \|A^T A\|$, larger than the
error $\approx u \cdot \|A\|$ incurred with SVD].

```
>> svd(A)
ans =
    2.603199427398562e+04
    3.136819638199822e+03
    1.113915022155416e+03
    1.532139580657542e-12
>> eig(A'*A) .^ (1/2)
ans =
    2.780555342303793e-04
    1.113915022155438e+03
    3.136819638199822e+03
    2.603199427398563e+04
>> norm(A)
ans =
    2.603199427398562e+04
>> norm(A'*A)
ans =
    6.776647258808204e+08
```