Laboratorio di web scraping

AA. 2024-2025

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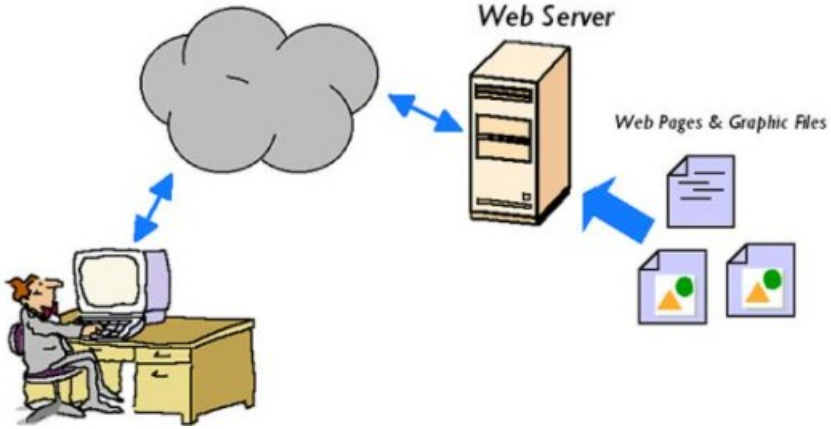
Lezione 18

Analysis of Bitcoin transactions

9/4/2025

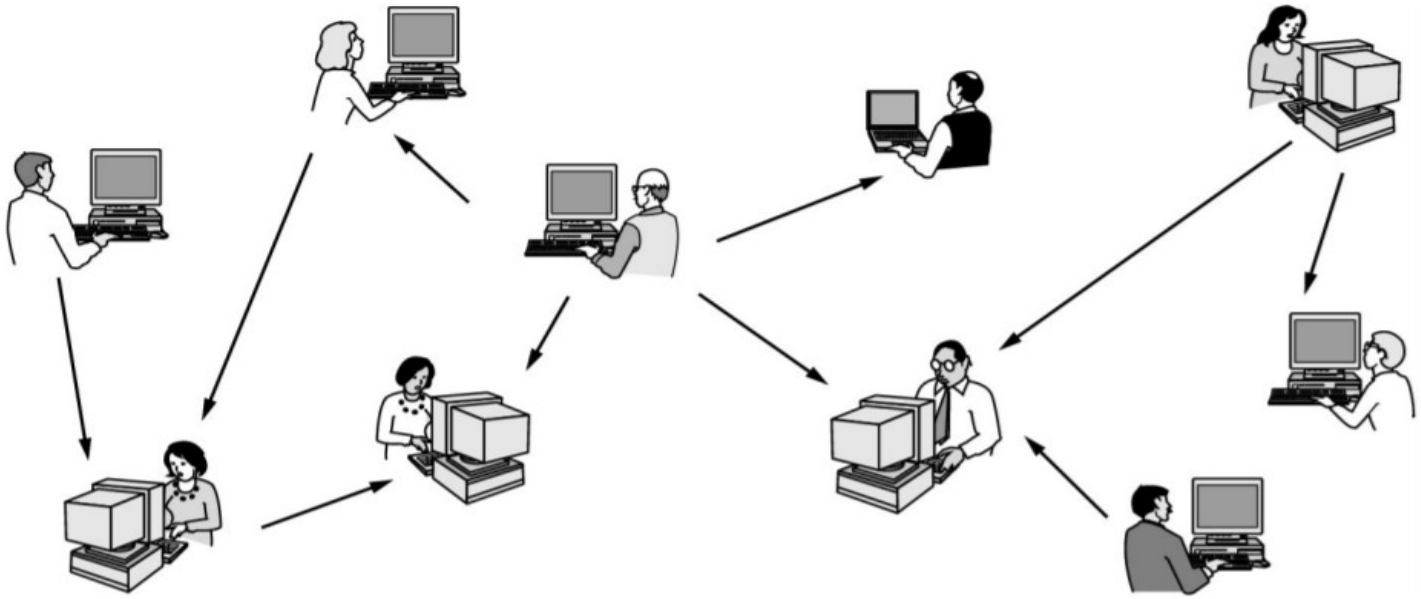
THE CLIENT SERVER MODEL FOR THE WEB

- the web client is your browser
  - makes an `HTTP` request to a specific web server
- the web server receives the request
  - sends back the requested document to the client
  - an `HTML` page, possibly with CCS and `JavaScript`
- the web client interprets the information returned by the server and displays it appropriately

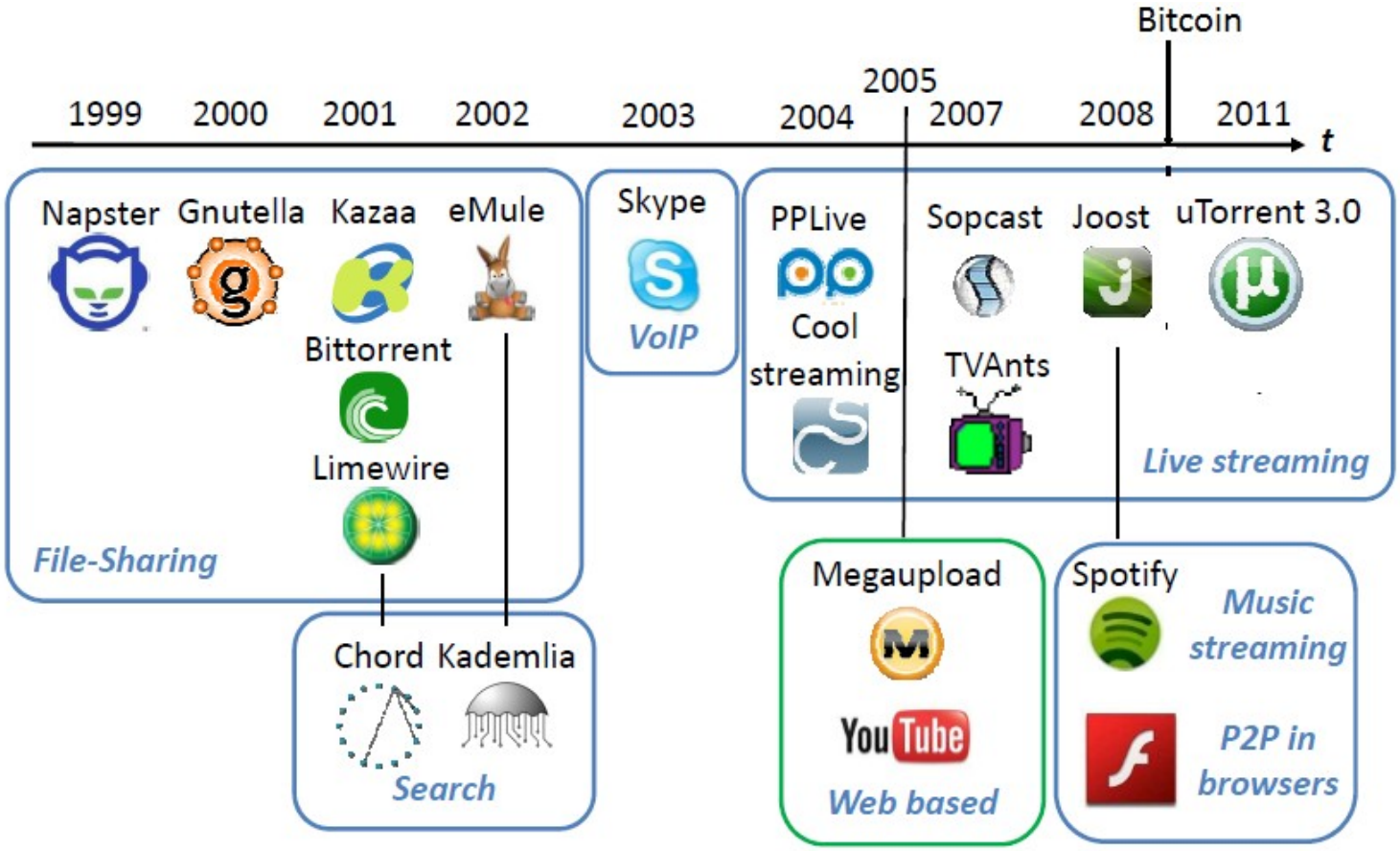


A CHANGE OF PARADIGM: PEER TO PEER

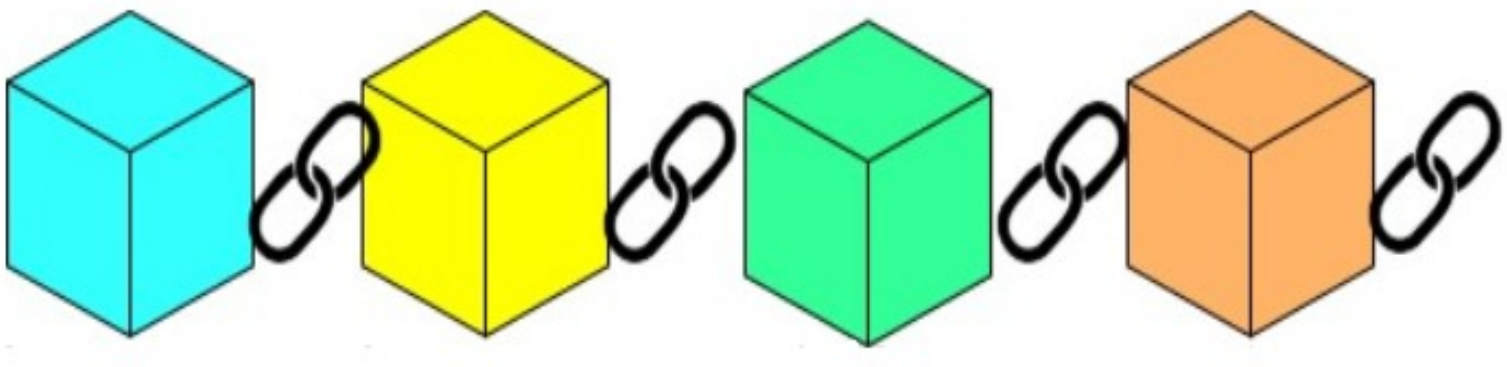
- by the turn of the twenty-first century, new models for delivering online services emerged.
- instead of relying on a centralized server, parties began experimenting with peer-to- peer (P2P) networks
  - a networks consisting of nodes (peers) working together based on equals rights/functionalities



PEER TO PEER: FROM FILE SHARING TO BITCOIN

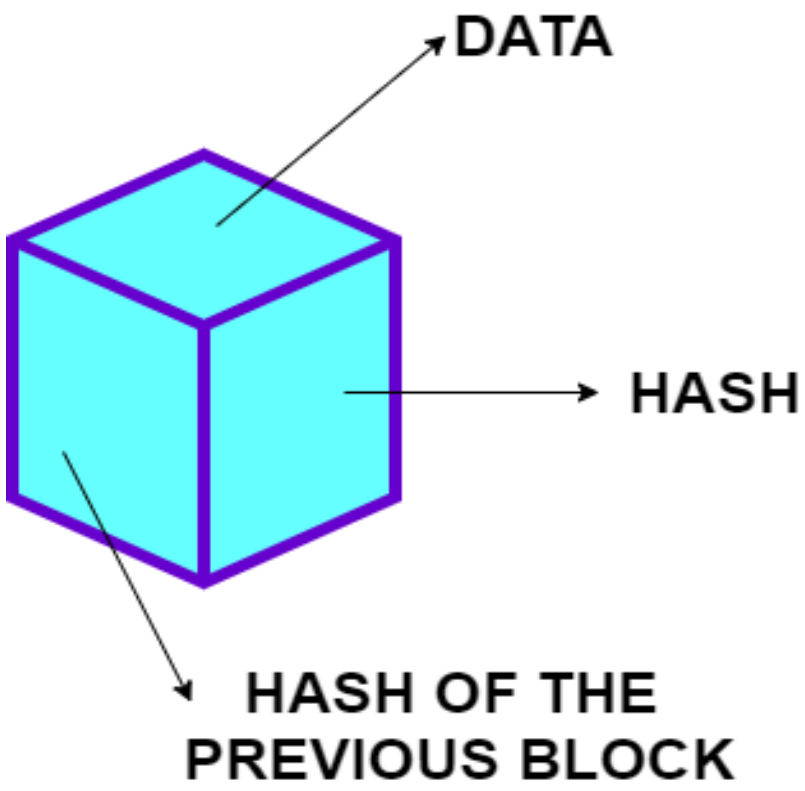


BLOCKCHAIN "AT A GLANCE"

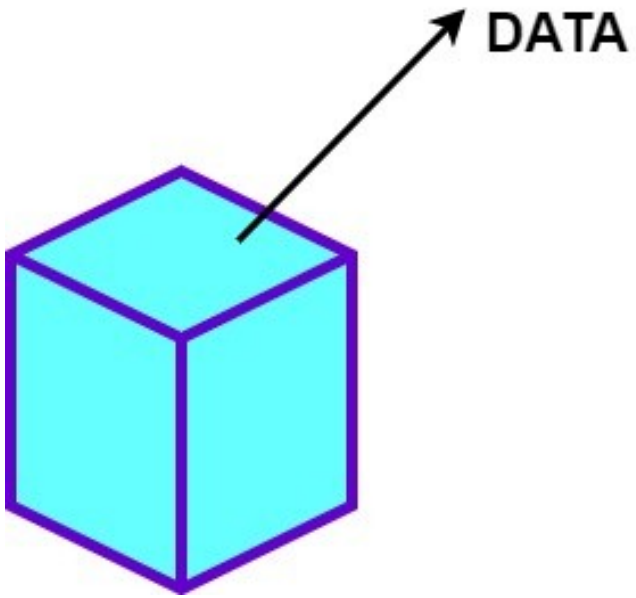


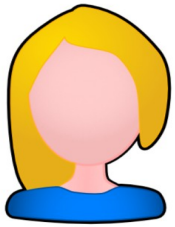
- the 'killer P2P application'
- a distributed ledger which is replicated between the nodes of a peer-to-peer network
  - like a "notary"
  - characterized by the tamper freeness property

LOOKING INSIDE A BLOCK



WHICH KIND OF DATA CAN WE FIND IN A BLOCK?



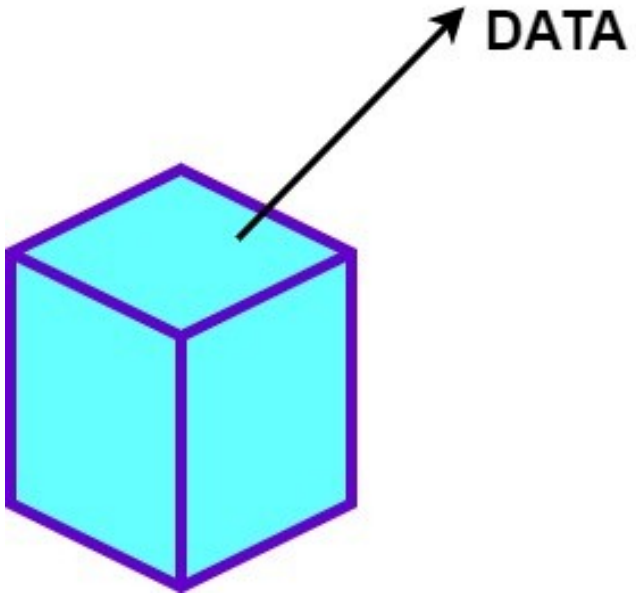


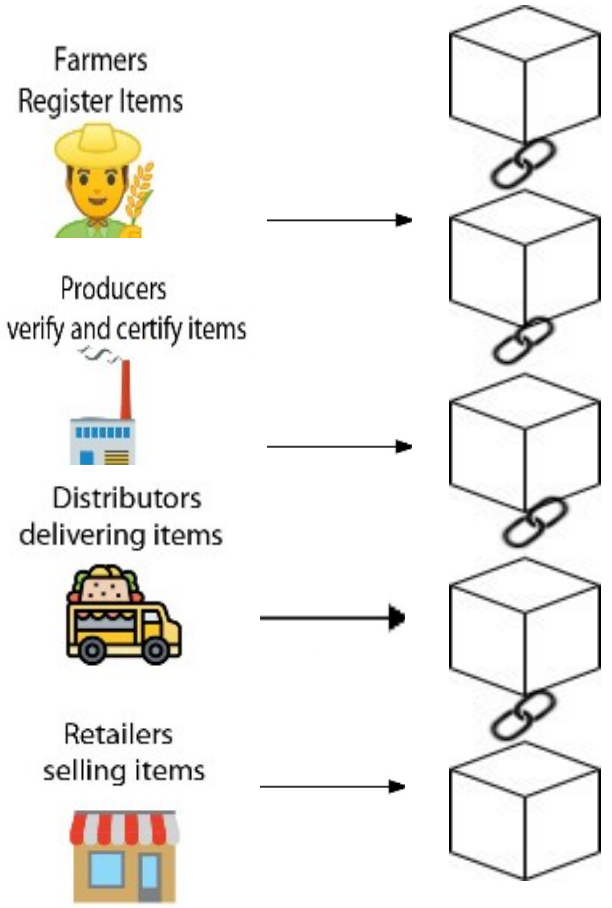
FROM

TO

AMOUNT

WHICH KIND OF DATA CAN WE FIND IN A BLOCK?

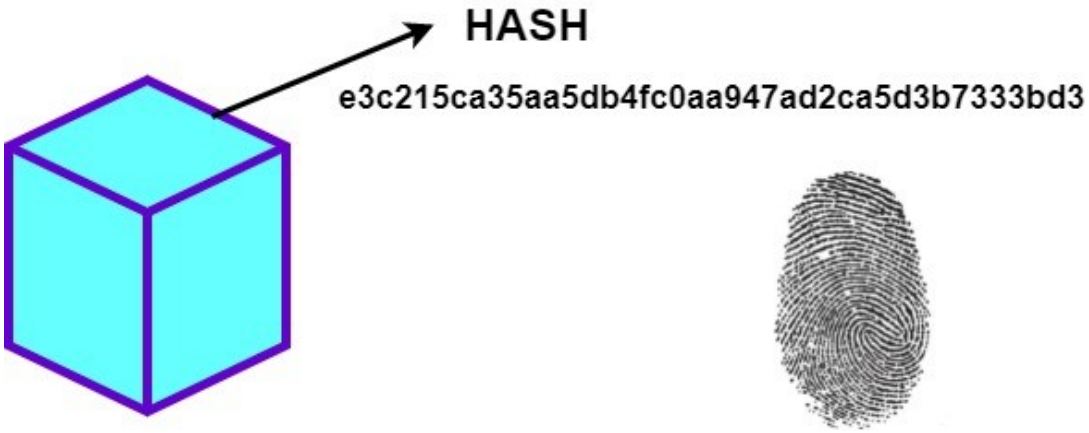


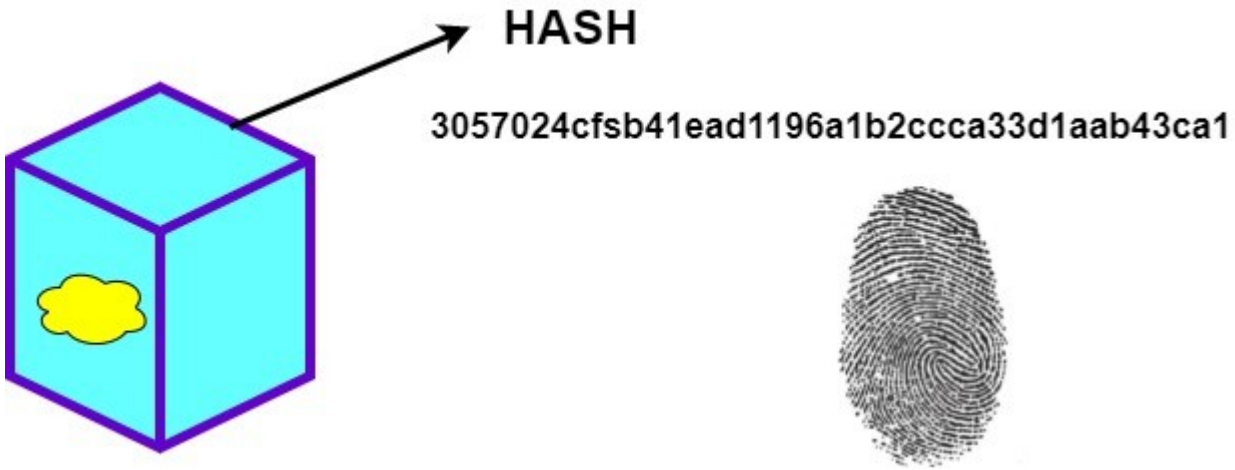


WHICH KIND OF DATA CAN WE FIND IN A BLOCK?

- in general, transactions
  - cryptocurrencies transactions (`Bitcoin`, `Ethereum`,...) or finantial assets
- but not only!
  - sensor measurements `IoT`, `ECG`.,...
  - supply chain (e.g.: diamonds,....)
  - asset certification (`NFT`)
  - intellectual property (audio/video content)
  - health-care contents
- all data are public
  - ideal scenario for this course: lots of free data to analyse!

WHICH KIND OF DATA CAN WE FIND IN A BLOCK?





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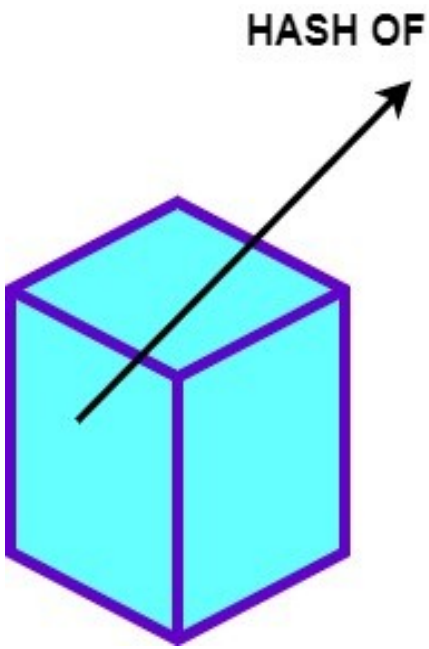
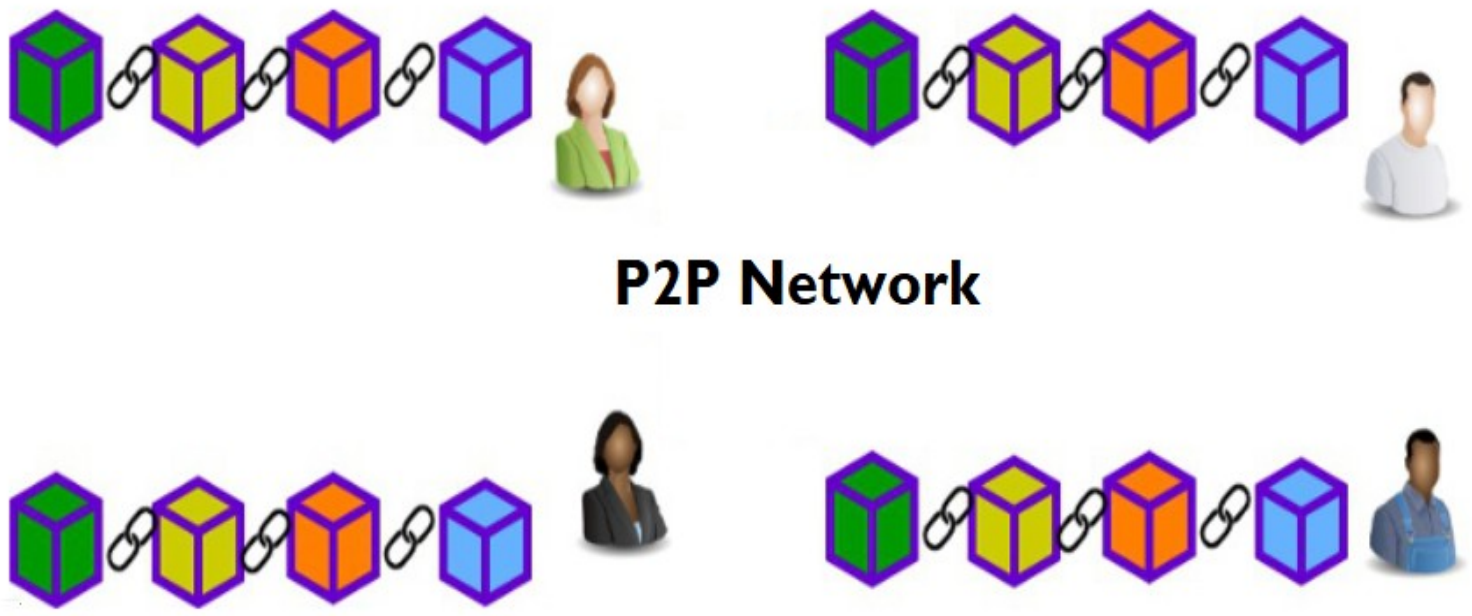


Hash pointers create the chain

THE DISTIBUTE LEDGER

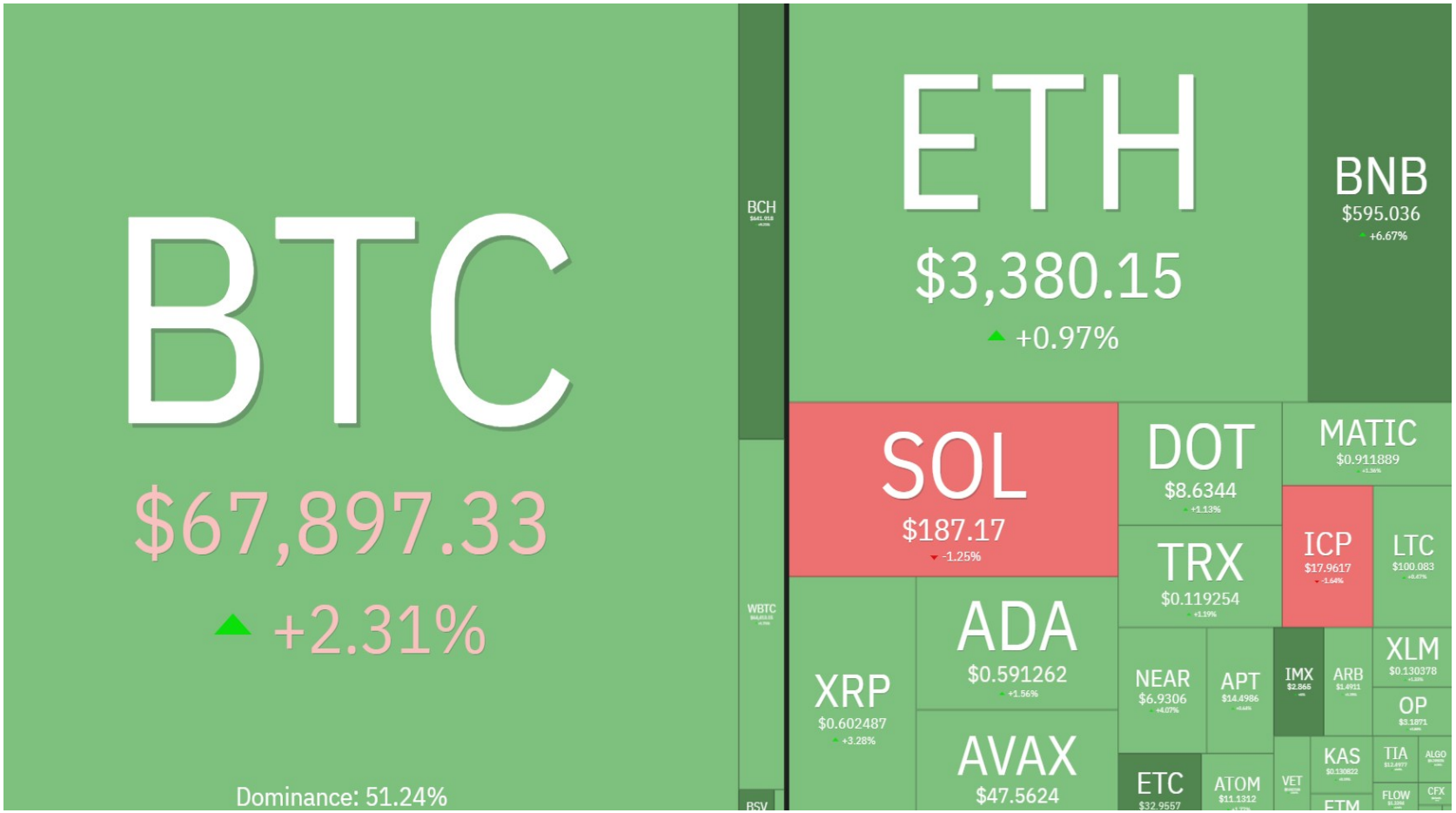


- distributed consensus to decide which block has to be added to the blockchain
- not a topic of this course

BITCOIN: WHAT IS IT?

- the "killer application" for blockchain
- a cryptocurrency invented by Satoshi Nakamoto, started in 2009
- a decentralized digital currency
  - no central authority (no central bank or state issue or guarantee the currency)
  - cryptographic methods guarantee that no-one is cheating
    - issuing their own coins
    - stealing coins
    - double spending
    - etc….
- the protocol is still evolving, the official Bitcoin core is a GitHub repository, on which anyone can propose contributions (https://github.com/bitcoin/bitcoin)
  - goal: more efficient, faster, more secure, more anonymous,…

TONS OF BLOCKCHAINS: WHY FOCUS ON BITCOIN?



BITCOIN: AN UTXO BASED BLOCKCHAIN

- why data analysis mainly from the Bitcoin blockchain?
  - has by far the highest capitalization
  - many other cryptocurrencies are based on similar models
  - a class of blockchains: UTXO based blockchain
- the structure of Bitcoin transactions is based on a model called UXTO
  - UTXO: Unspent Transaction Output
  - why focusing on this model?
    - because it is adopted by many other cryptocurrencies (Litecoin, Solana, Cardano, ...)
- Ethereum uses a different model: account-based model
  - different transaction format
  - account based as in banks

THE STRUCTURE OF A BITCOIN

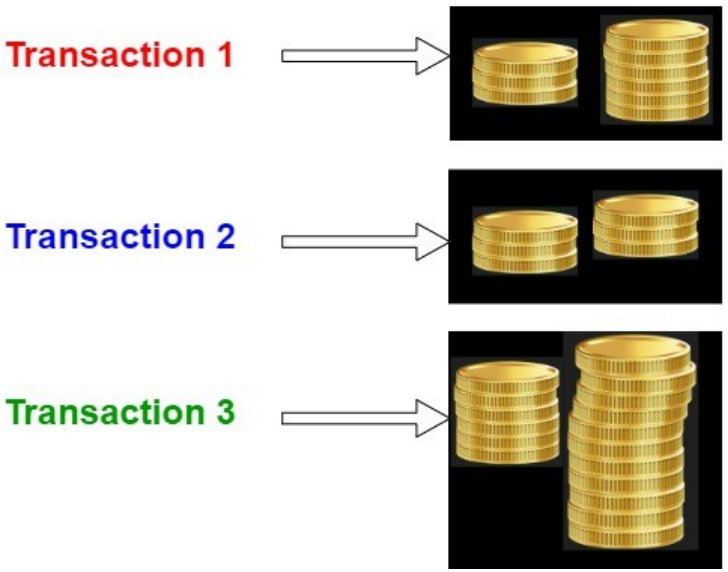
- a bank transaction

FROM	TO	AMOUNT
account1	account2	10

- a transfer of money from an account to another account
- Bitcoin address is, in some way, is similar to an account number that holds bitcoin, but there is an important difference
  - it keeps separate the bitcoin received by different transactions
  - like having a different money box for each pile of bitcoin received
  - an address is a container for several bitcoin piles
  - users may have, in their wallet, several addresses

KEEP EACH PILE OF BITCOIN SEPARATE

ADDRESS: bc1qxy2kgdygjrsqtzq2n0yrf2493p83kkfjhx0wlh

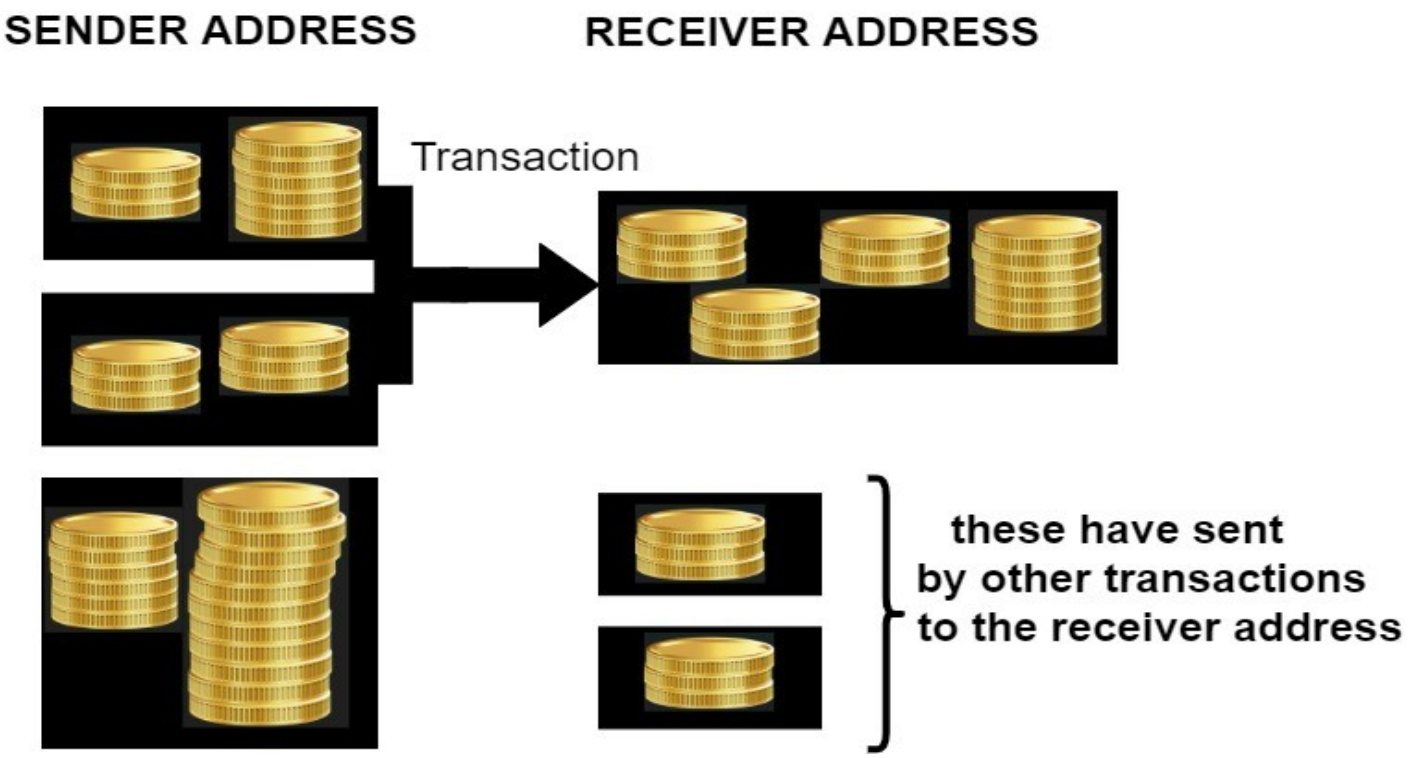


- different coin piles for `bitcoin` received from different transactions
- in a shop, each pile corresponds to the `bitcoin` received from a different sale
- many piles for the same address or also different addresses with different piles

THE UXTO MODEL

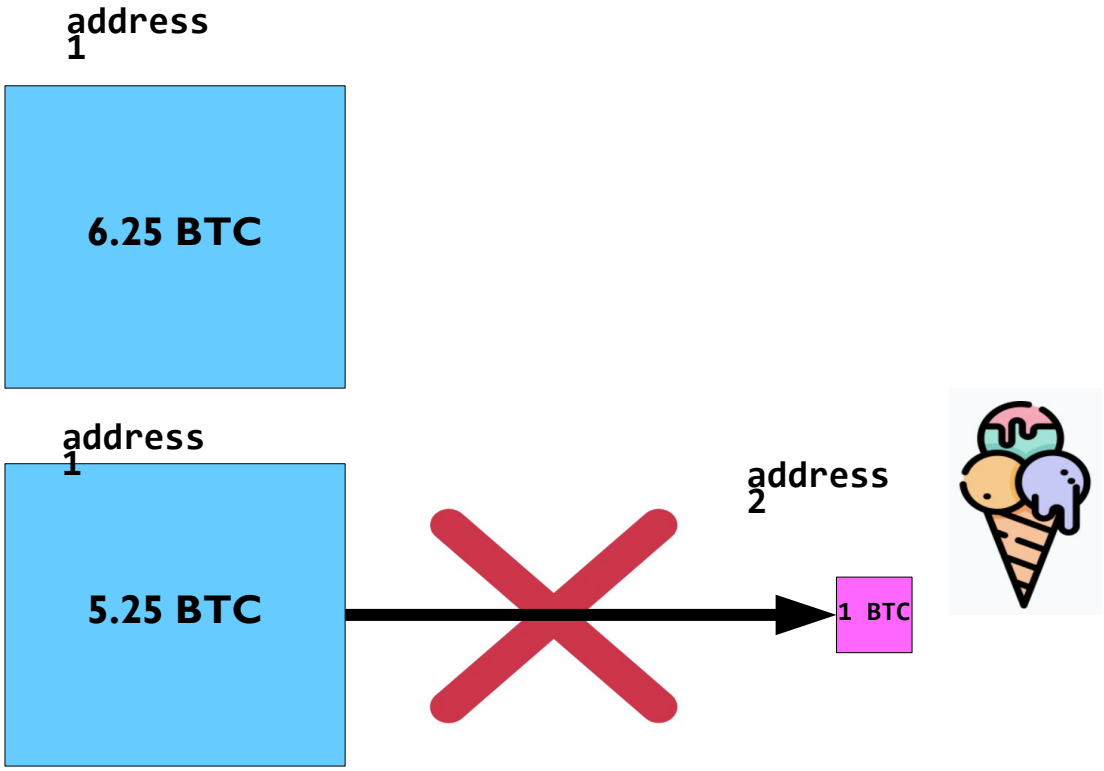
- when the user want to pay something, creates a transaction
  - uses a set of Bitcoin piles to generate a new pile to send to the receiver.
  - takes the whole amount from one or more of the stacks and sends it to the address of the receiver
  - no coin can remain in a pile
  - the receiver maintains the received bitcoin pile separated from the other one in his/her addresses
- this model is called UTXO model (Unspent Transaction Output)
  - unspent bitcoin piles are spread in Bitcoin transaction which are spread on the blockchain
  - it seems a bit complex, but it has several technological advantages (anonymity, parallelism,.....)
  - adopted by several blockchains: Bitcoin, Litecoin, Cardano,....

WHAT IS A BITCOIN TRANSACTION?



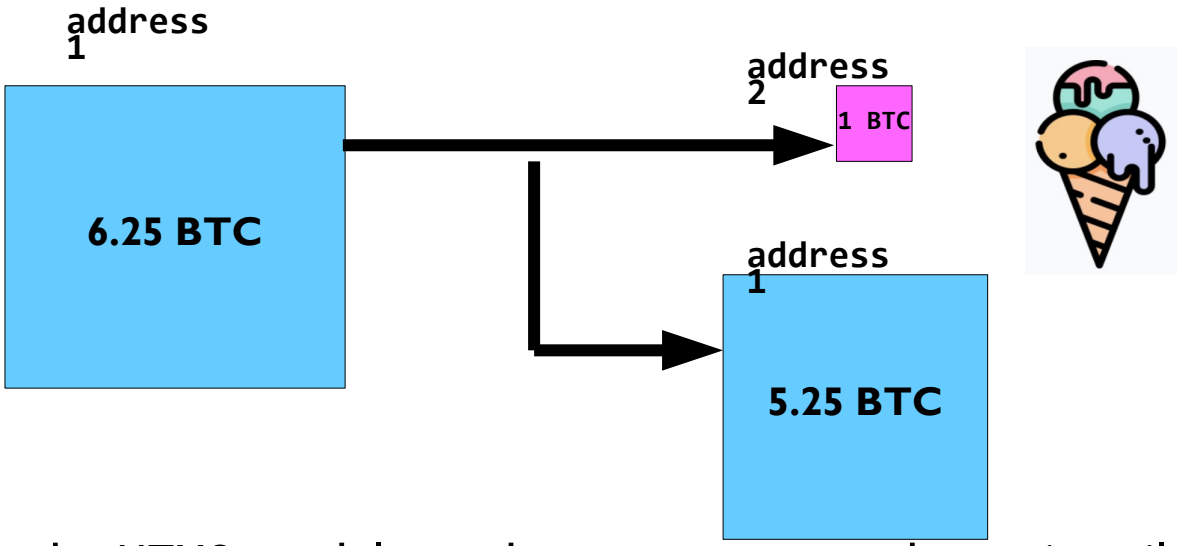
- when the user wants to pay something, creates a transaction
  - takes 2 batches of `Bitcoin` from the same address or from different addresses and send to the receiver
- the received `Bitcoin` are a separate pile in the receiver address

TRANSACTION EXAMPLES



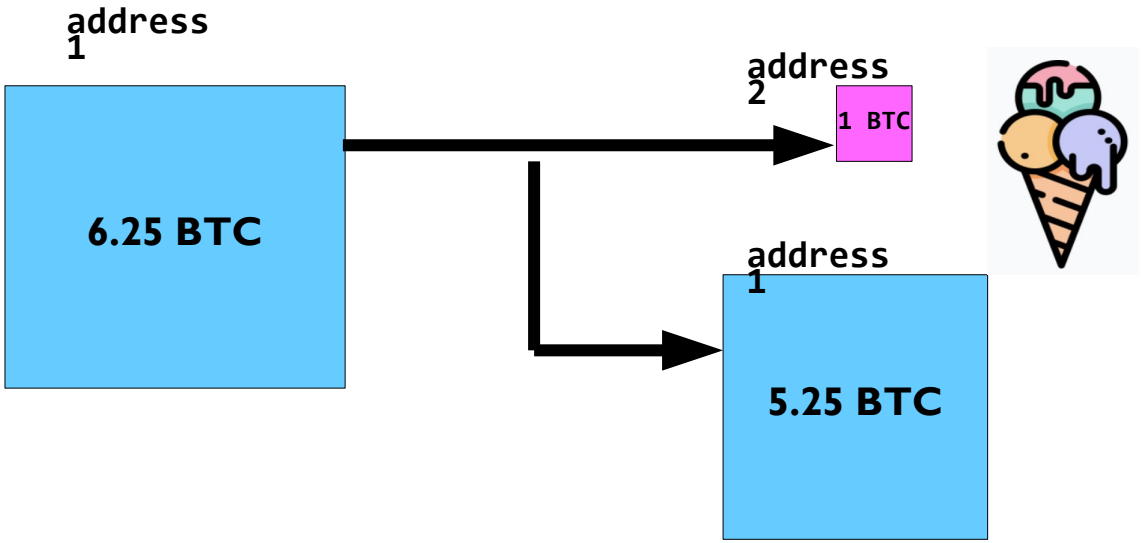
- what can I do with these `bitcoin`? Buy an ice cream cone!
- use one of these bitcoin to pay the ice cream (it's a joke, it would be a very expensive ice cream!)
- but this does not work with the UTXO model, because all the bitcoin in the pile must be spent

TRANSACTION EXAMPLES



- in the UTXO model, you have to consume the entire pile of `6.25 BTC`:
- can leave a change in the same address but this is a new pile in a new transaction output (but in general you use a different address)
- spit the pile of `bitcoin` up and send it to two destinations
  - the ice cream shop (the payment, in pink)
  - back to our own address (the change, a new pile, in blue)
- the original batch of `6.25` bitcoin has now been "used up", does not exist any more

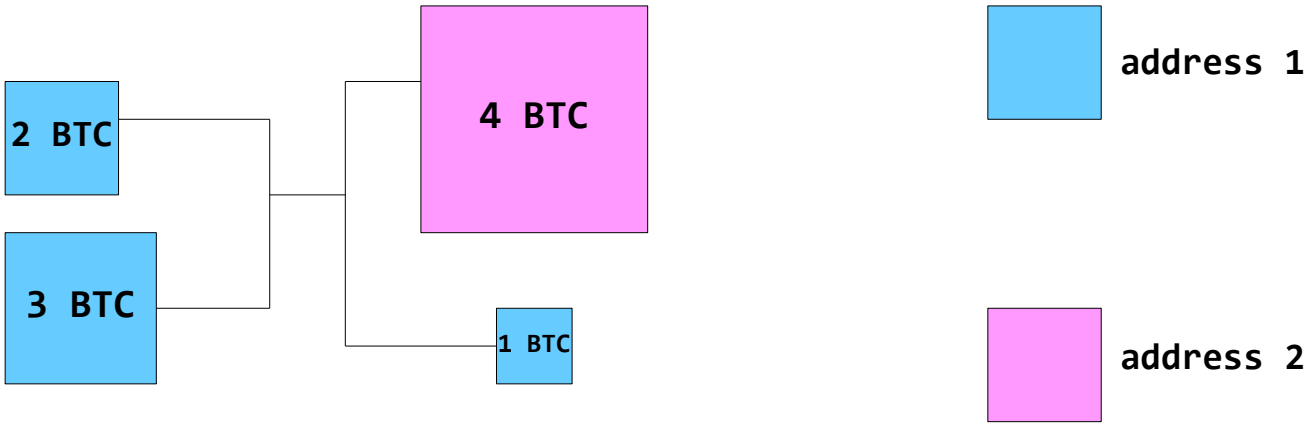
TRANSACTION EXAMPLES



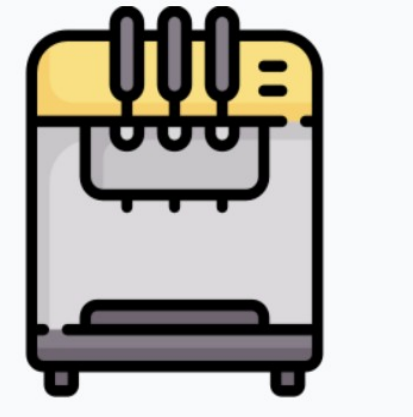
- this is what the `Bitcoin` transaction system is designed to do
  - take an existing transaction output (a pile of bitcoins)
  - this is a transaction through which you have received bitcoin
  - create newly-sized outputs (batches) from it
  - send those outputs to different addresses

GENERIC STRUCTURE OF A TRANSACTION

- generally the total of the bitcoin's pile may add up to more than the user want to spend
  - in this case just add another output to the transaction and send the difference back to this output
    - like a change
  - generate a new money box for the change
  - the procecedure is performed automatically by your wallet software



TRANSACTION EXAMPLES



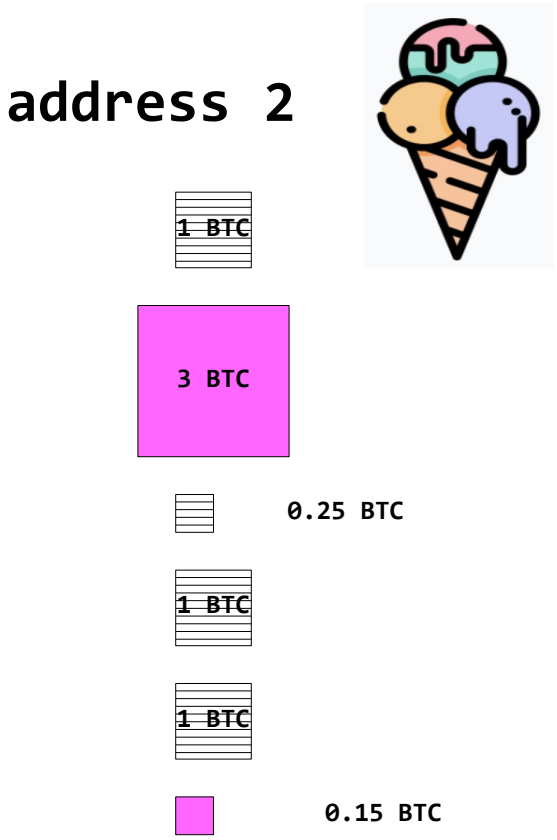
- after a while, the ice cream shop has received a lot of payments
  - the ice cream business is booming!
- the shop decides to buy a new ice cream machine for `3.10 BTC`

TRANSACTION EXAMPLES

the shop decides to buy a new ice cream machine for `3.10 BTC`

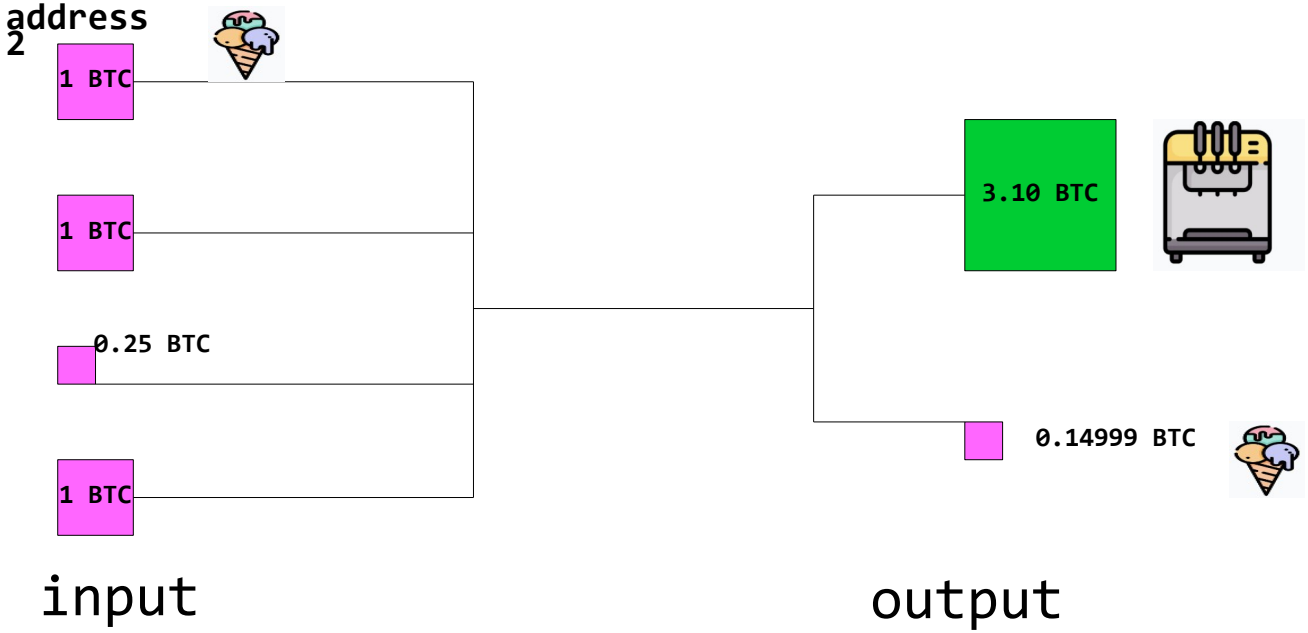
- the ice cream shop does not have a single pile at its address to cover the cost of the machine
- it gathers a handful of outputs to have a sum > `3.10`
- the output gathered from previous batches (transaction outputs) are the inputs for this transaction

STATE OF THE BATCHES AFTER THE TRANSACTION



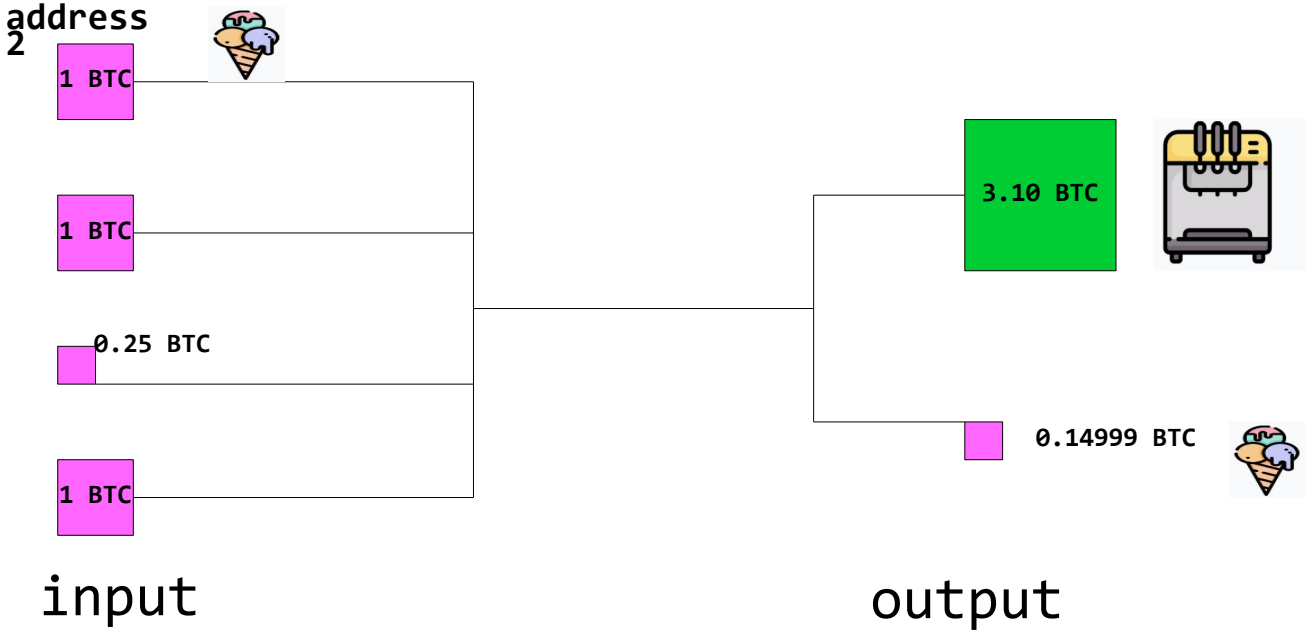
- the "unspent output" (purple squares) are still good for spending
  - these are called Unspent Transaction Outputs (UTXO)
- the total number of bitcoins of an address is the sum of the address's UTXO

TRANSACTION FEES



- observe that in this transaction the total of the outputs is less than the total of the inputs
  - 3.25 bitcoin as input 3.249999 the output
- there are some remaining bitcoins that aren't being used up.
  - this "left over" amount is the transaction fee.

TRANSACTION FEES



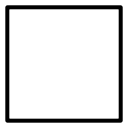
- the transaction fees are picked up by miners when they mine a block
  - adding a transaction fee basically is an incentive for miners to include your transaction in a block: gives your transaction priority.
- without a transaction fee, a transactions will probably take a while to get included in to a block.

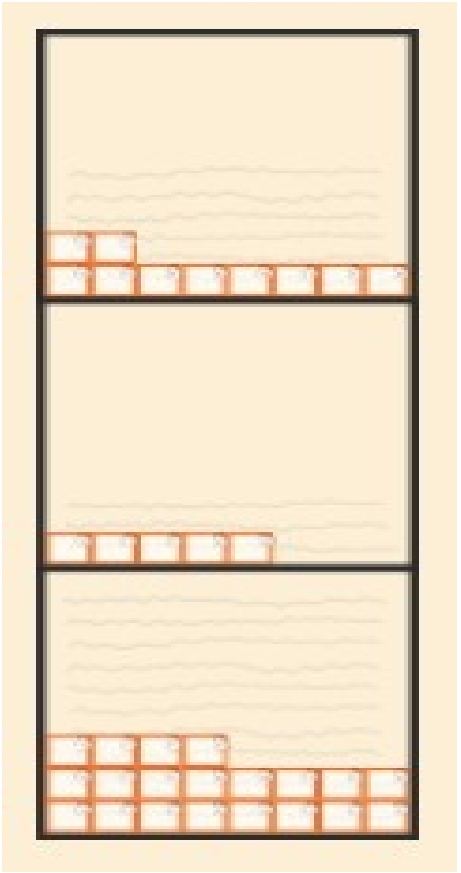
TRANSACTION EXAMPLES: COINBASE

- Coinbase transactions
  - transactions minting bitcoins
  - send "new bitcoin" to miners solving the Proof of Work, as a reward

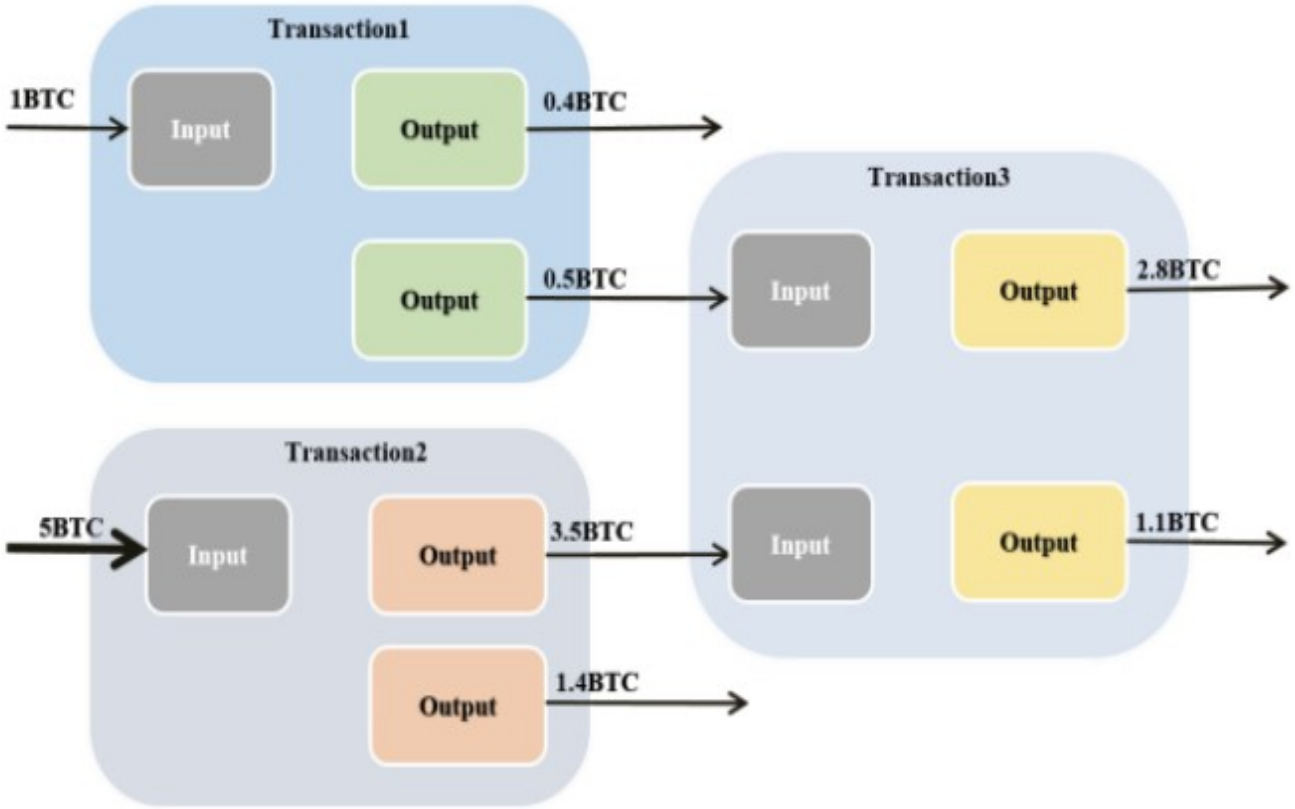
- no input to this transaction
- Bitcoin are not taken from a previous pile, they are generated by the system!

THE UXTO MODEL

- transactions are stored on the blockchain
- output of transaction are like slot on the blockchain storing "pile of bitcoin" to be spent
- from now on, we will represent a transaction output with 

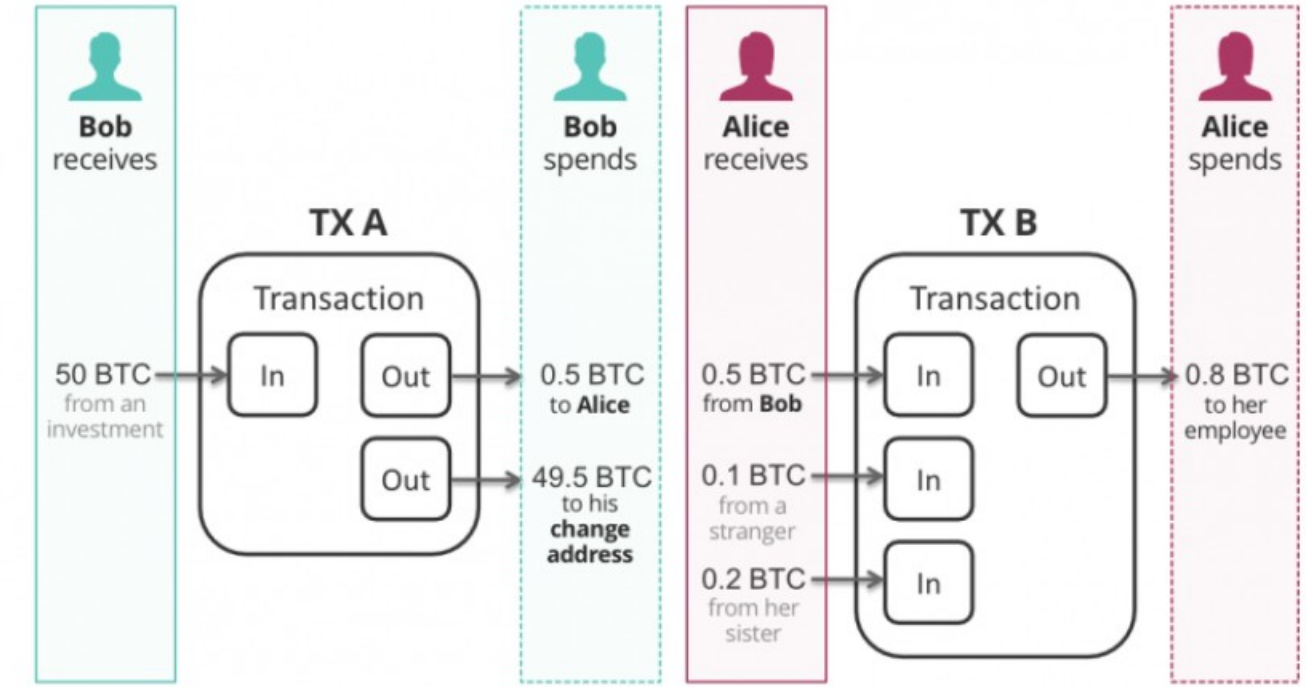


THE FORMAT OF THE TRANSACTIONS



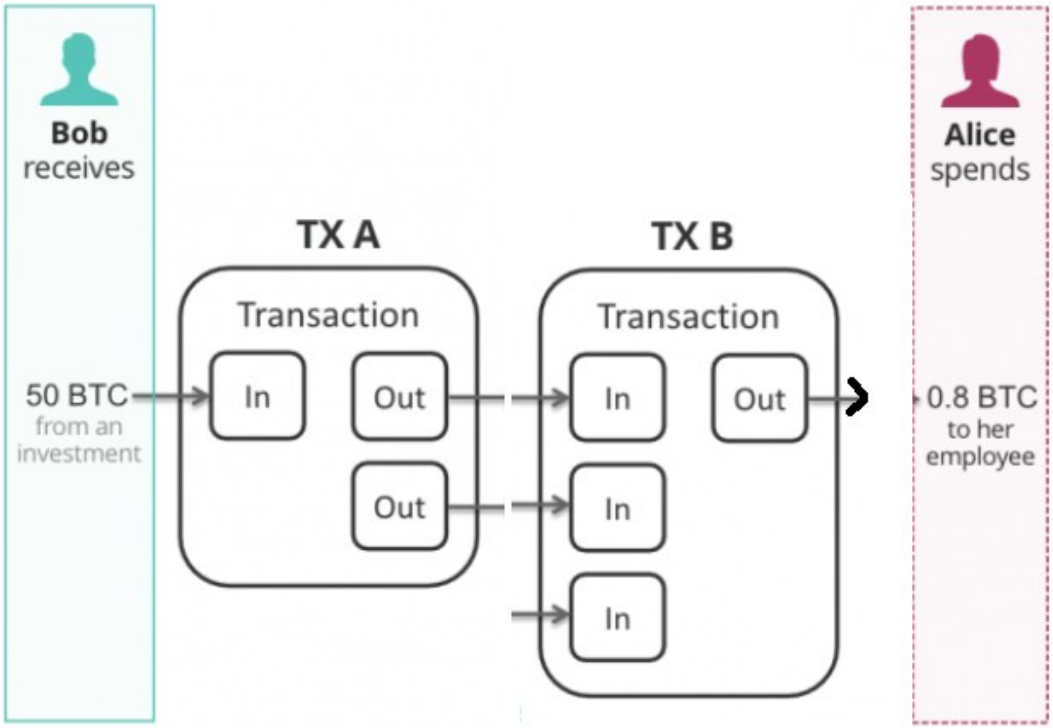
- but where are really these stack of `bitcoins`?
- actually, they are stored in the output of the transactions, which are registered on the blocks of the blockchain

BITCOIN TRANSACTIONS CHAIN



- a chain of ownership is registered on the blockchain
- value is moved from address to address…

BITCOIN TRANSACTIONS CHAIN



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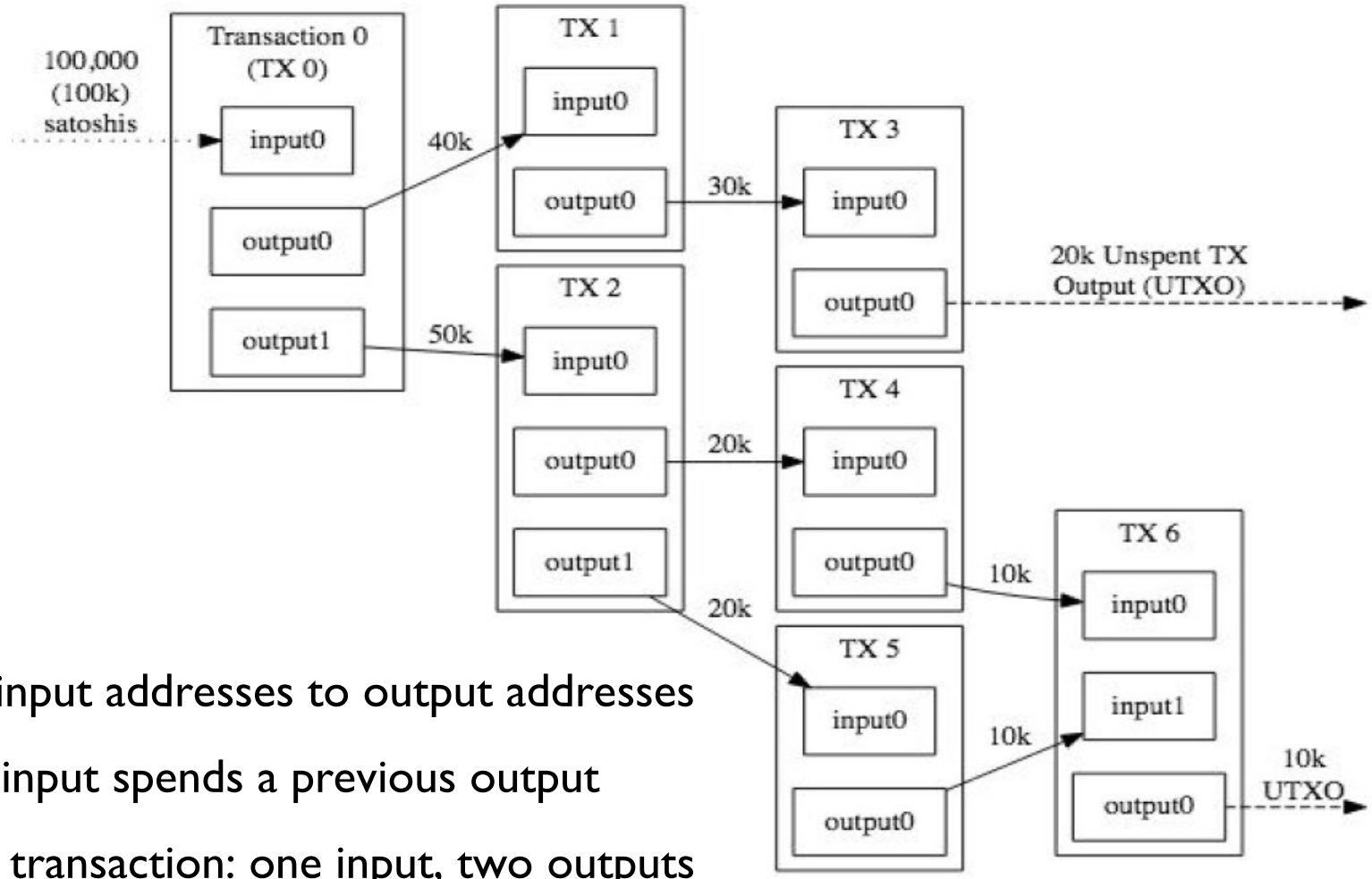
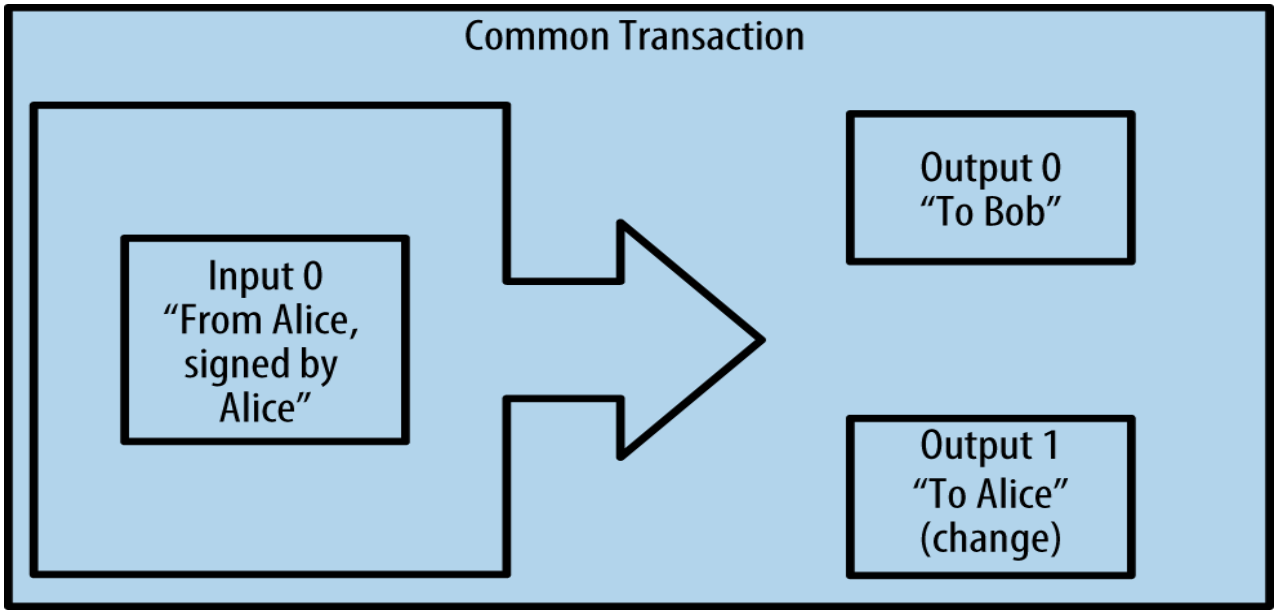
THE UXTO MODEL



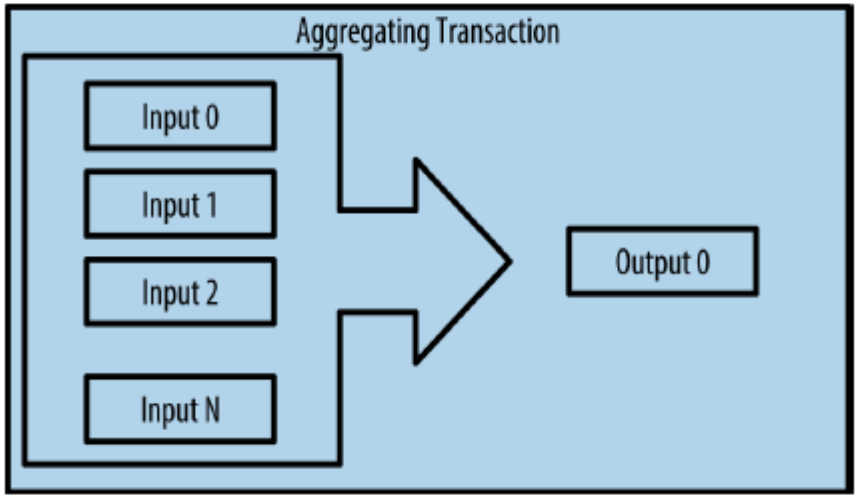
- map input addresses to output addresses
- each input spends a previous output
- usual transaction: one input, two outputs
- only unspent output are significative: mainteined in the UXTO

COMMON TYPE OF TRANSACTIONS



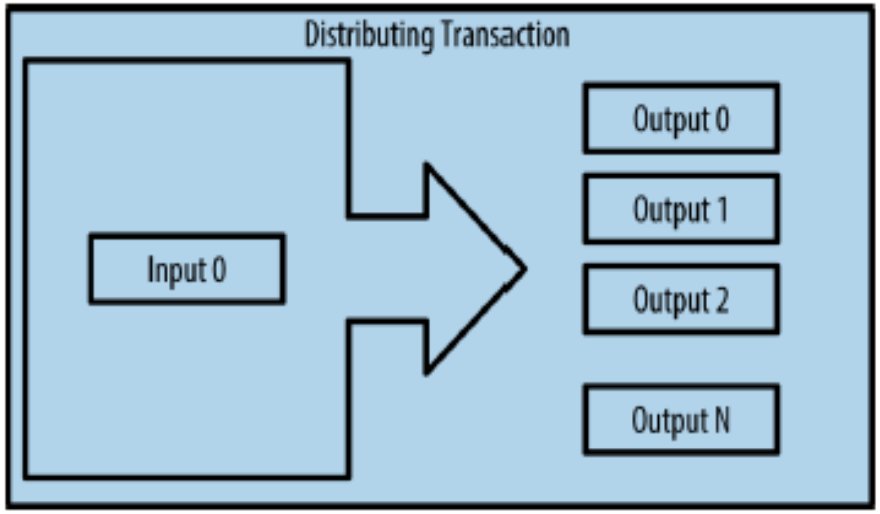
- the most common form of transaction: a simple payment from one address to another
- often includes some "change" returned to the original address.
- this type of transaction has one input and two outputs

TYPE OF TRANSACRIONS: AGGREGATING FUNDS



- a transaction aggegating several inputs into a single output
  - the equivalent of echanging a pile of coins for a single larger note
- may be generated to clean up lots of smaller amounts that were received as change for payments (generated by wallet applications)
- merging funds belonging to the same user in the output of the transaction, but exploited also for joint payments (multisignature transactions)

TYPE OF TRANSACTIONS: DISTRIBUTING FUNDS

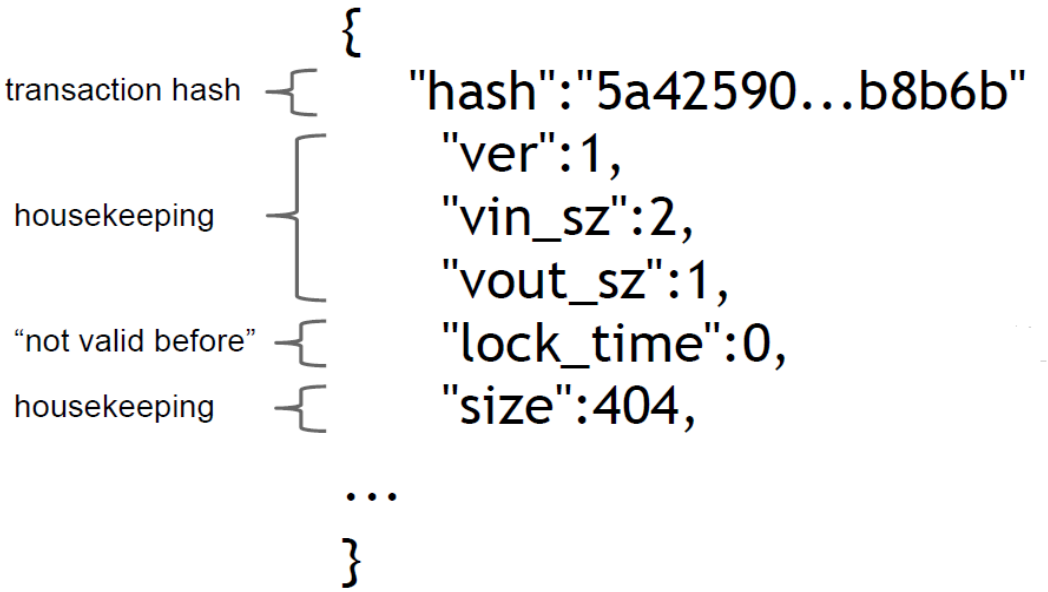


- transactions distributing one input to multiple outputs representing multiple recipients
- used to distribute funds, for instance processing payroll payments to multiple employees

BITCOINs AND SATOSHIS

1 Satoshi	= 0.00000001 BTC
10 Satoshi	= 0.00000010 BTC
100 Satoshi	= 0.00000100 BTC
1,000 Satoshi	= 0.00001000 BTC
10,000 Satoshi	= 0.00010000 BTC
100,000 Satoshi	= 0.00100000 BTC
1 million Satoshi	= 0.01000000 BTC
10 m Satoshi	= 0.10000000 BTC
100m Satoshi	= 1.00000000 BTC

A REAL BITCOIN TRANSACTION (JSON)



- `hash` of the entire transaction, an unique identifier
- `version` allow different interpretation of some fields
- `locktime` defines the earliest time that a transaction can be added to the blockchain
  - set to zero in most transactions to indicate immediate execution
  - used in escrow and for the lightning network (a payment channel)

A REAL BITCOIN TRANSACTION (JSON)

previous transaction

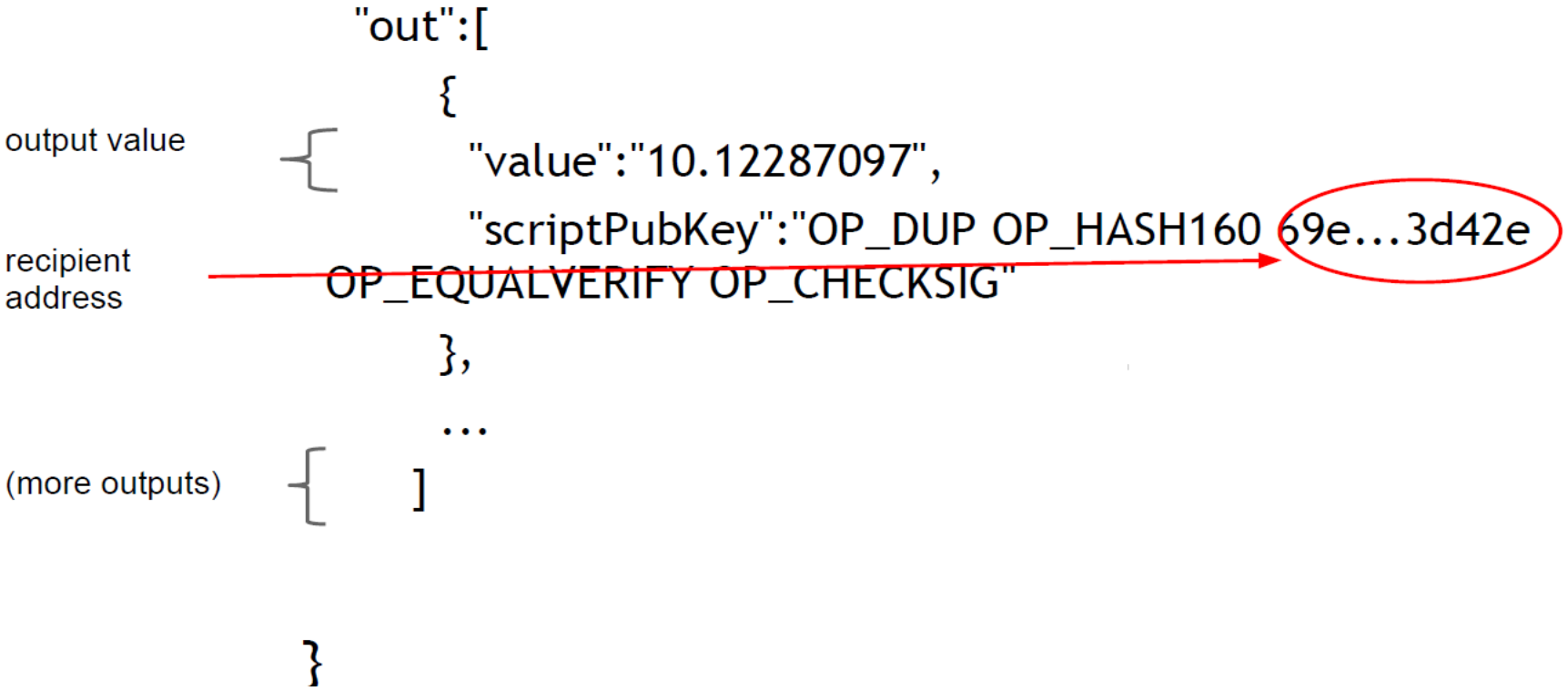
signature

(more inputs)

```
"in":[
 {
  "prev_out":{
   "hash":"3be4…80260",
   "n":0
  },
"scriptSig":"30440….3f3a4ce81"
 },
…
],
```

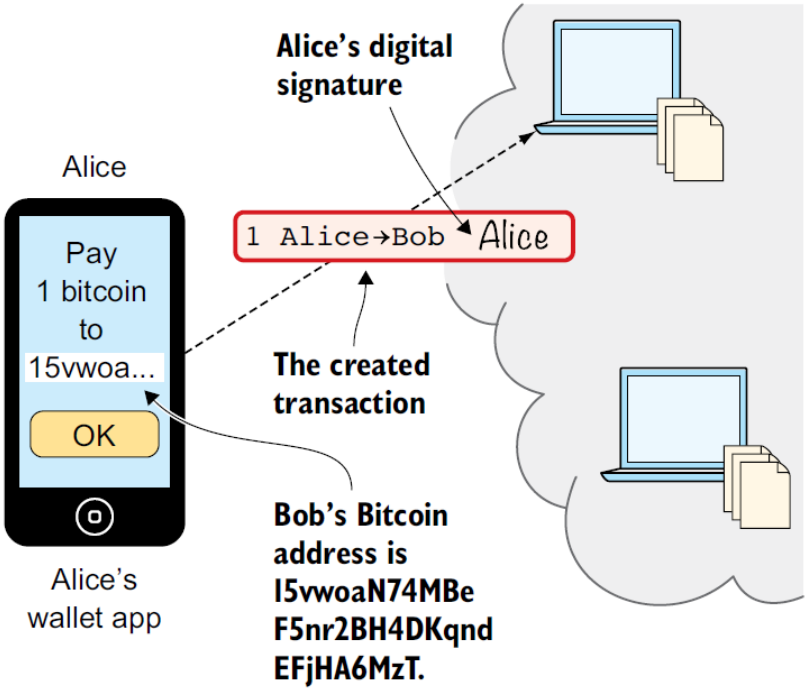
- a JSON array: each element contains a key value pair
  - hash pointer to a previous transaction and index of the previous transaction's output to be spent
  - an unlocking script

A REAL BITCOIN TRANSACTION (JSON)



- a JSON array where each element contains a pair
  - value to be transferred in that output
  - a locking script containing the address where that value has to be transferred

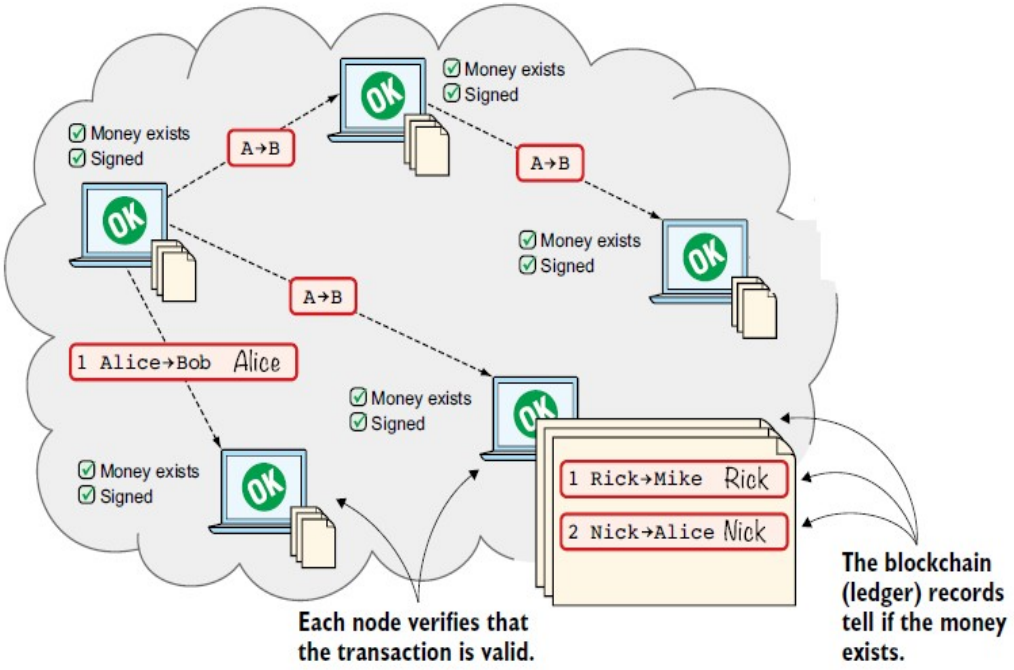
BITCOIN IN A NUTSHELL: RECAP



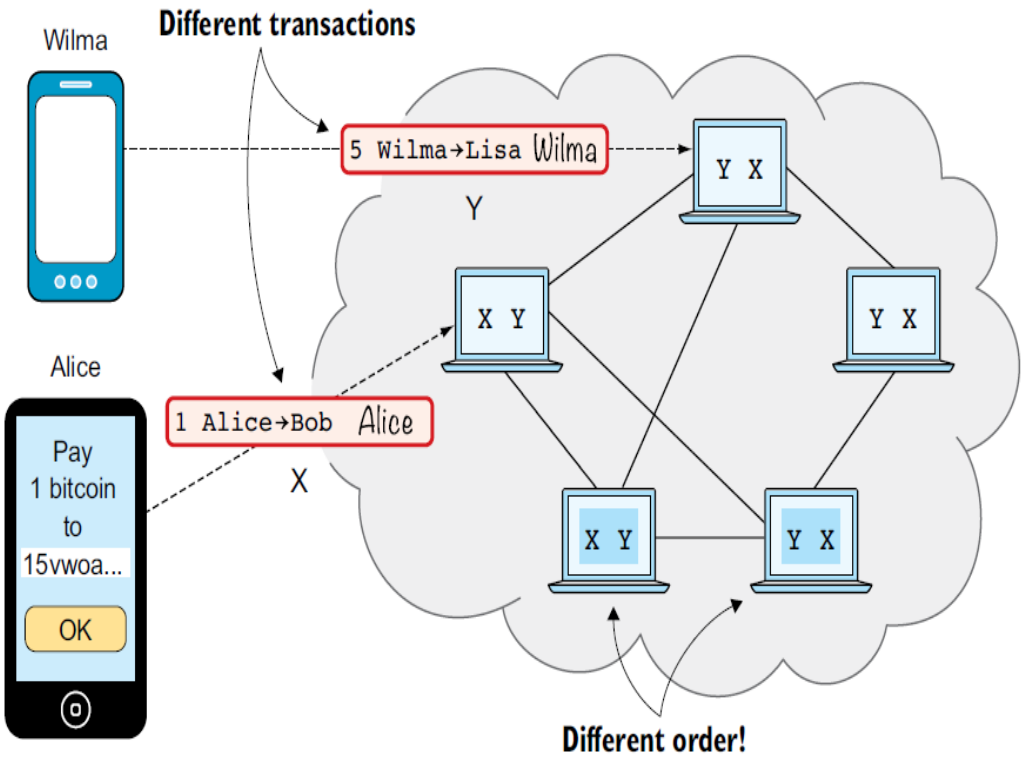
- what do you find inside a transaction?
  - amount to move (ex: `1bitcoin`)
  - the address of the receiver, something like
    15vwoaN74MBeF5nr2BH4DKqndEFjHA6MzT
  - a digital signature
    - created through Alice's private key
- in this case, the transaction starts from Alice's mobile wallet app

BITCOIN IN A NUTSHELL: RECAP

- the transaction is propagated on the P2P network
- each node checks that the transaction is valid
  - the bitcoin `Alice` is spending exists in a transaction output
  - `Alice`'s digital signature is valid
- to decide if `Alice` can spend the bitcoin, check the blockchain



BITCOIN IN A NUTSHELL: RECAP



- the ledger stores the history of all transactions

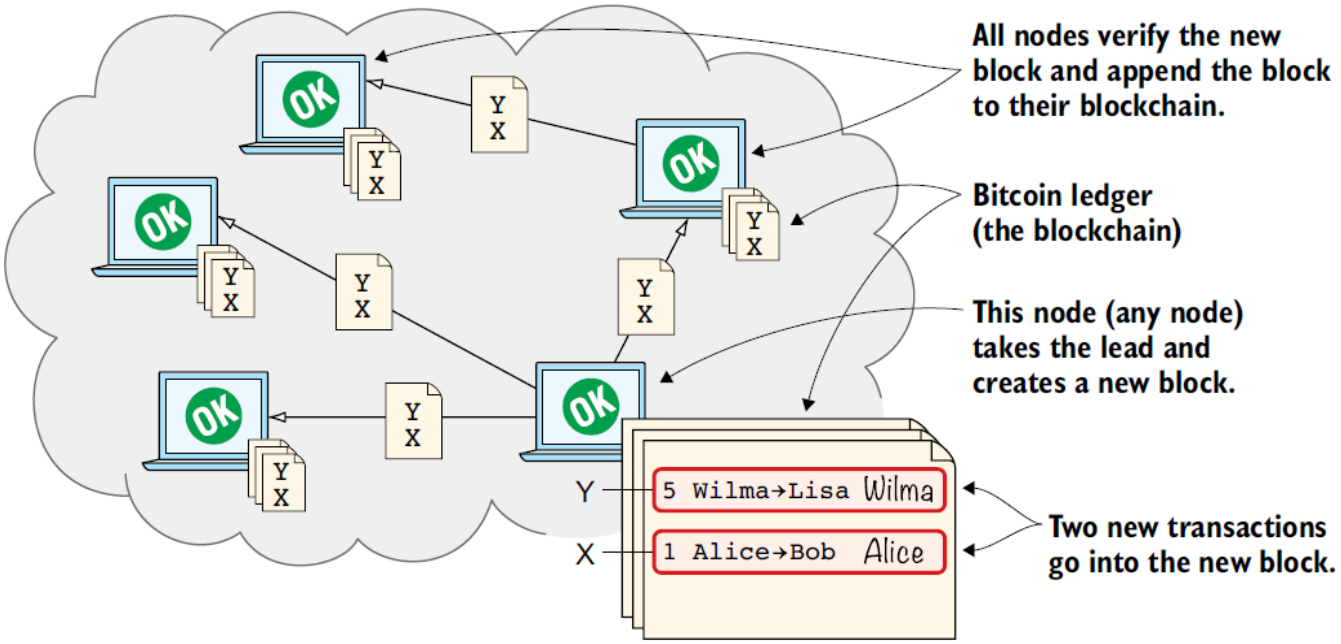
transactions

- may arrive in different orders on different nodes
- due to different network delays

what is needed?

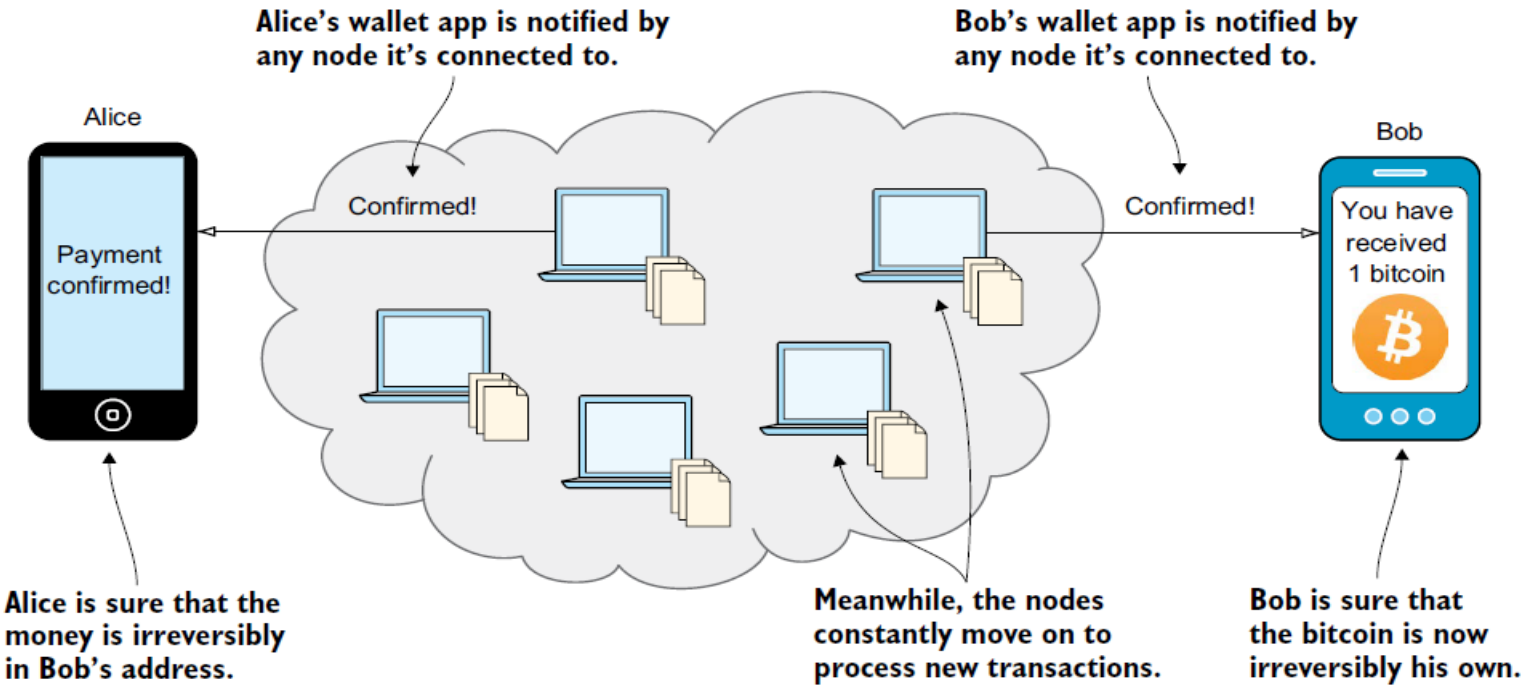
- one node taking the lead and deciding the next transaction to add
- all the other nodes agree

BITCOIN IN A NUTSHELL: RECAP



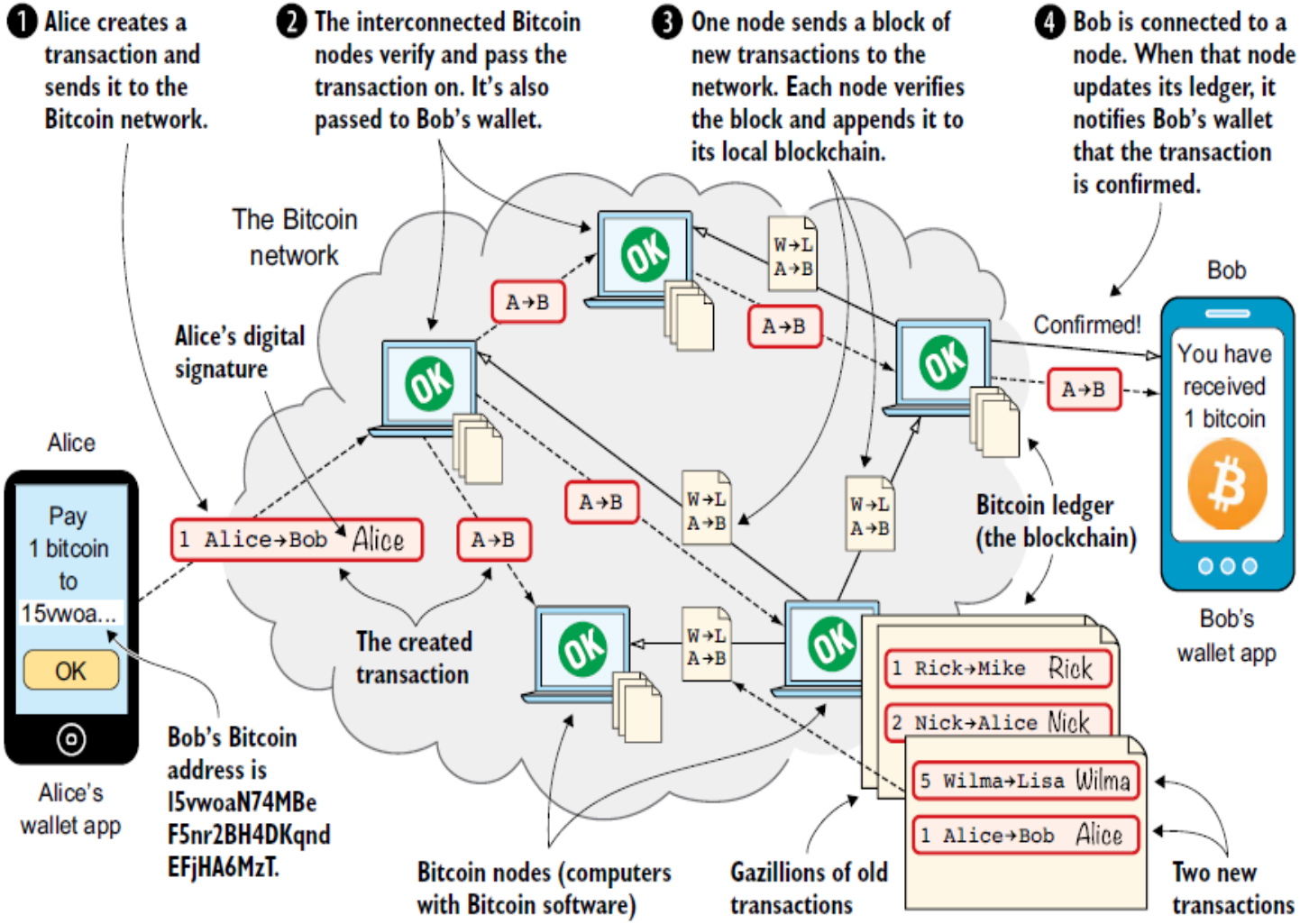
- one node takes the lead and tells the others in what order to add transactions.
  - yhis is implemented through consensus
  - sends the block on the network, as the transactions in the previous step
- the other nodes verify the block and update their blockchain copies accordingly.

BITCOIN IN A NUTSHELL: RECAP

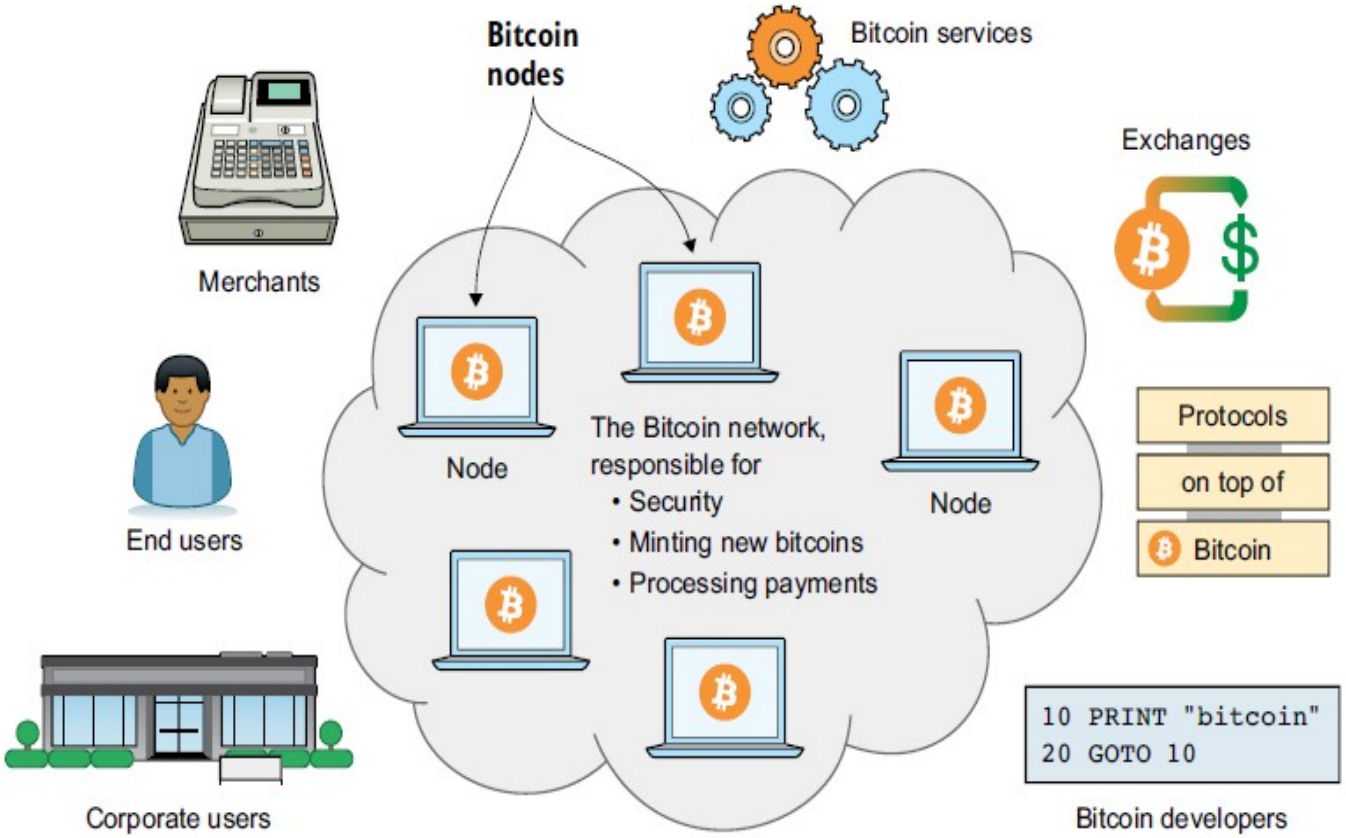


- when all the nodes have updated their local copy of the blockchain, the transaction of `Alice` has been accepted
- the node that the `Bob`'s wallet is connected to will notify `Bob`'s wallet
- the wallet display a message to `Bob` notifying that `Bob` has received 1 bitcoin

THE BITCOIN SYSTEM: ALL TOGETHER



THE BITOCOIN ECOSYSTEM

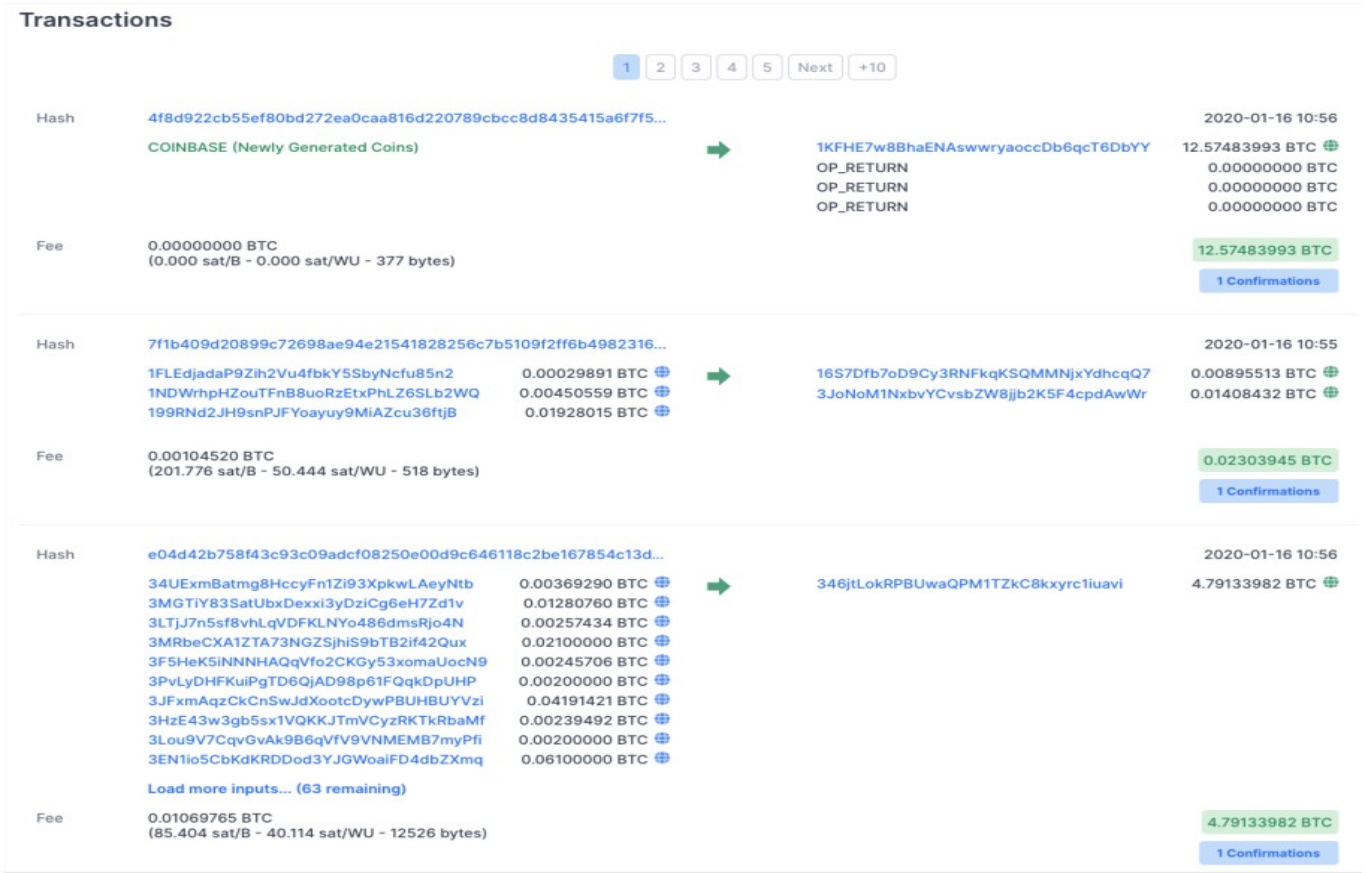


TRANSACTIONS ANALYSIS: TAINT ANALYSIS

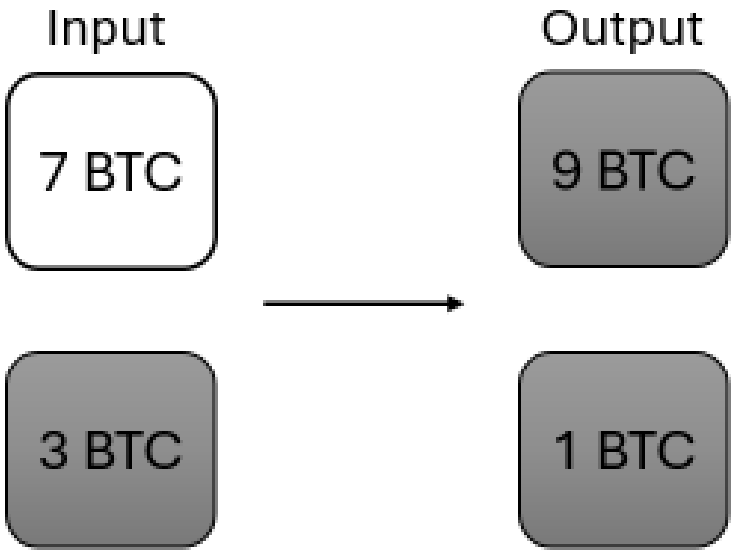
- Taint analysis is utilised as a tracking method in cryptocurrency
- tracks targeted cryptocurrency coins using transaction information in the blockchain.
  - ramsomware
  - classify the targeted cryptocurrency coins (e.g., stolen `Bitcoins` resulting from a known theft transaction) as tainted (or "dirty")
- determine the association between two addresses in a transaction
  - any address that uses or transfers them will be considered a totally or partially tainted address.
  - coins that are unrelated to tainted coins are considered clean coins.
  - different taint analysis strategy with specific rule-set to estimate how the targeted cryptocurrency coins are distributed in the subsequent transactions.

SCRAPING TO RETRIEVE BITCOIN TRANSACTIONS

- tools like `Bitcoin explorer` (`https://www.blockchain.com/explorer`)

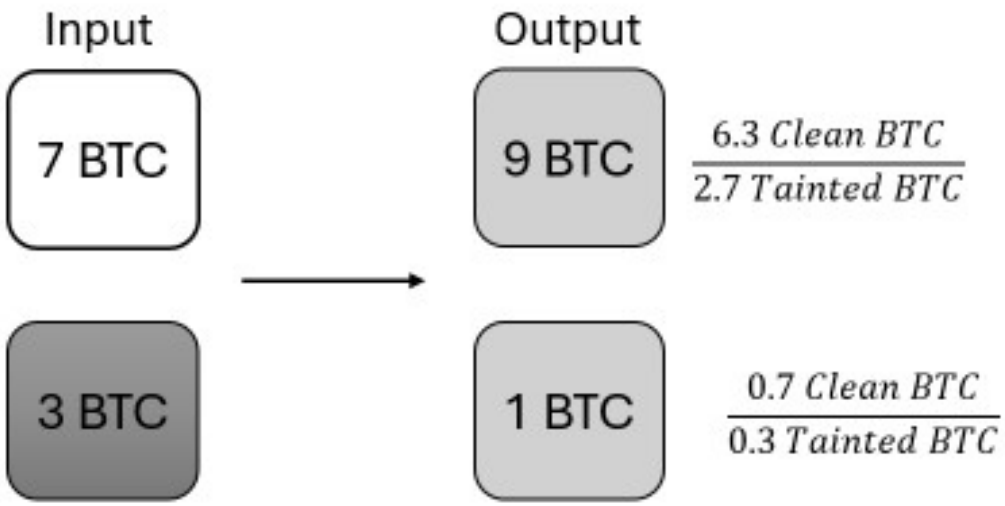


TAINT ANALYSIS: POISON



ogni output di una transazione è tainted se almeno un input di quella transazione lo è

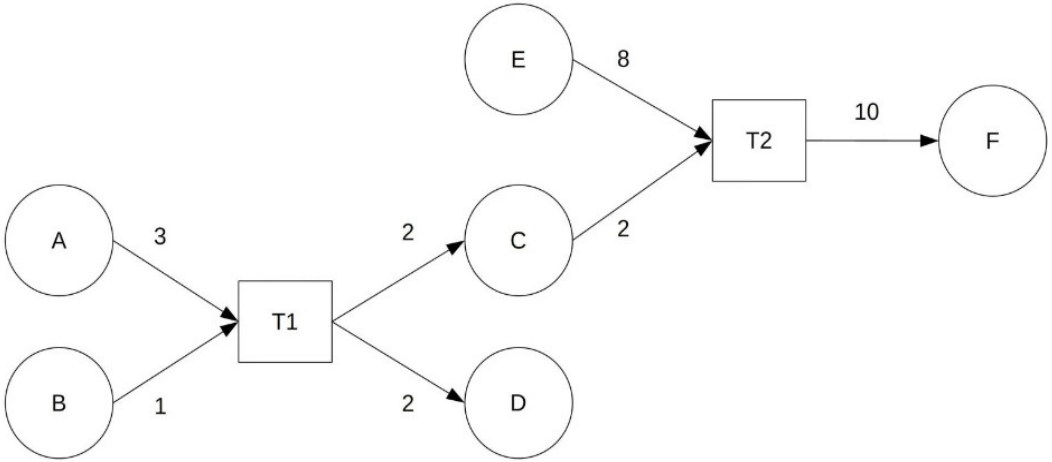
TAINT ANALYSIS: HAIRCUT



ogni output di una transazione riceve una percentuale di bitcoin proporzianata la valore di quell'output

CRYPTO ANALYSIS: HAIRCUT

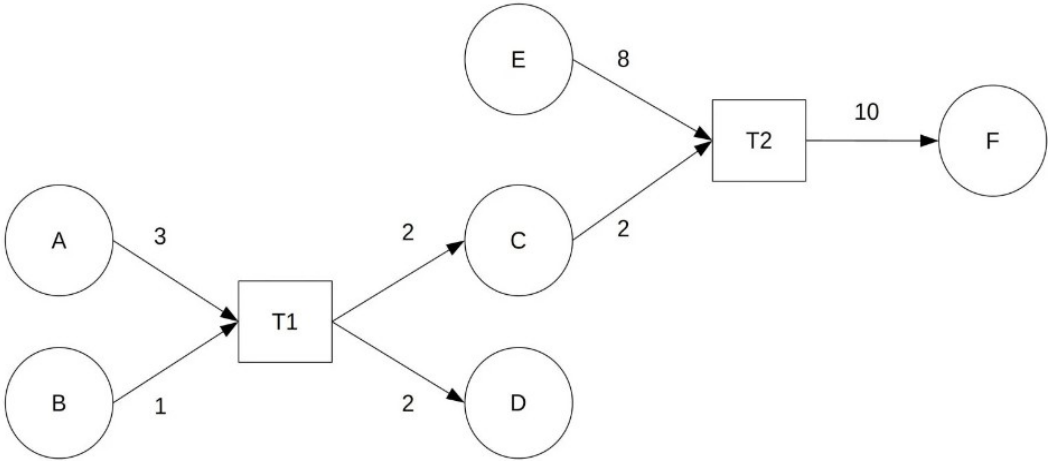
- shows how large is the percentage of a coin in one address from another address



- taint = contaminazione
- address A and B contribute to a transaction T1 with 3 coins and 1 coin, respectively.
- since transactions do not explicitly say which input goes to which output, we assume that they are split evenly.
- so, address C contains ¾ of the coin from address A and ¼ of the coin from address B.

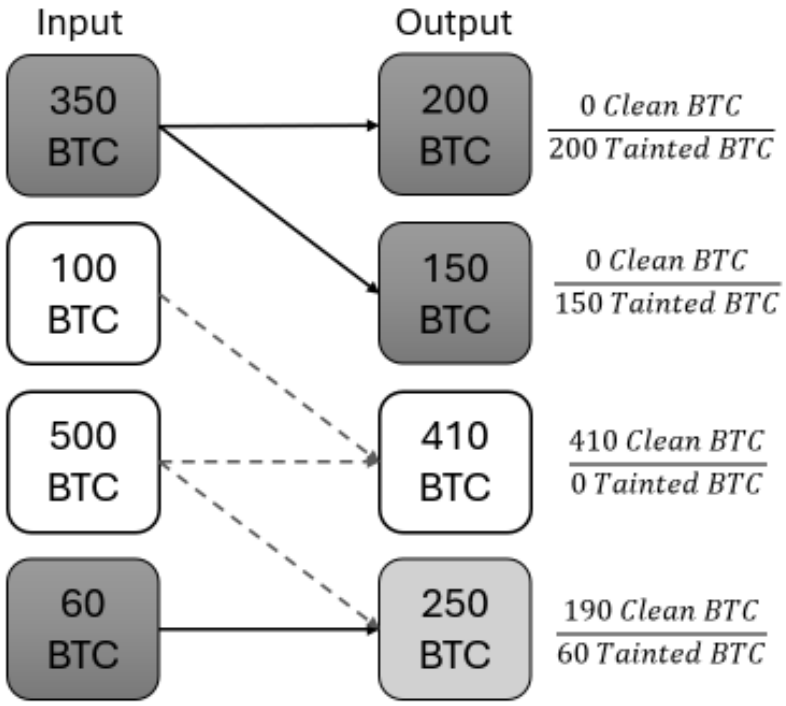
CRYPTO ANALYSIS: HAIRCUT

- shows how large is the percentage of a coin in one address from another address



- now consider transaction T2, where address E combines its UTXO with address C.
- there are eight out of ten parts that come from address E, and two out of ten from address C. So
- Taint of A in F = 0.2*0.75=0.15
- Taint of B in F = 0.2*0.25=0.05

TAINT ANALYSIS: FIFO



TAINT ANALYSIS: TAINT IN HIGHEST OUTPUT (TIHO)