

The background of the slide features a large, faint watermark of the University of Pisa crest, which includes a central figure and the Latin motto 'ANNO DOMINI MCCCXLIII'.

Generative Graphical Models

INTELLIGENT SYSTEMS FOR PATTERN RECOGNITION (ISPR)

DAVIDE BACCIU – DIPARTIMENTO DI INFORMATICA - UNIVERSITA' DI PISA

DAVIDE.BACCIU@UNIFI.IT

Generative Learning

- ML models that **represent knowledge** inferred from data **under the form of probabilities**
 - Probabilities can be sampled: new **data can be generated**
 - Supervised, unsupervised, weakly supervised learning tasks
 - Incorporate **prior knowledge** on data and tasks
 - **Interpretable** knowledge (how data is generated)
- The majority of the modern task comprises **large numbers of variables**
 - Modeling the **joint distribution** of all variables can become impractical
 - **Exponential size** of the parameter space
 - **Computationally impractical** to train and predict



The Graphical Models Framework

- Representation
 - Graphical models are a compact way to represent exponentially large probability distributions
 - Encode conditional independence assumptions
 - Different classes of graph structures imply different assumptions/capabilities
- Inference
 - How to query (predict with) a graphical model?
 - Probability of unknown X given observations \mathbf{d} , $P(X|\mathbf{d})$
 - Most likely hypothesis
- Learning
 - Find the right model parameter
 - An inference problem after all

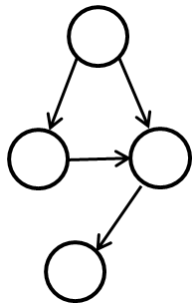


Graphical Model Representation

A graph whose **nodes** (vertices) are **random variables** whose **edges** (links) represent **probabilistic relationships** between the variables

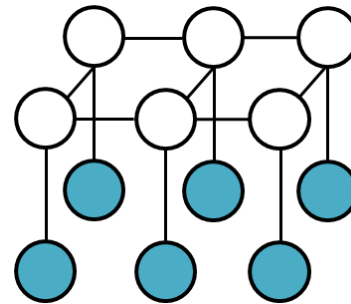
Different classes of graphs

Directed Models



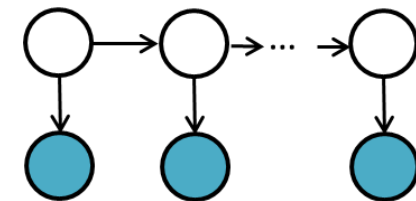
Directed edges express **causal relationships**

Undirected Models



Undirected edges express **soft constraints**

Dynamic Models

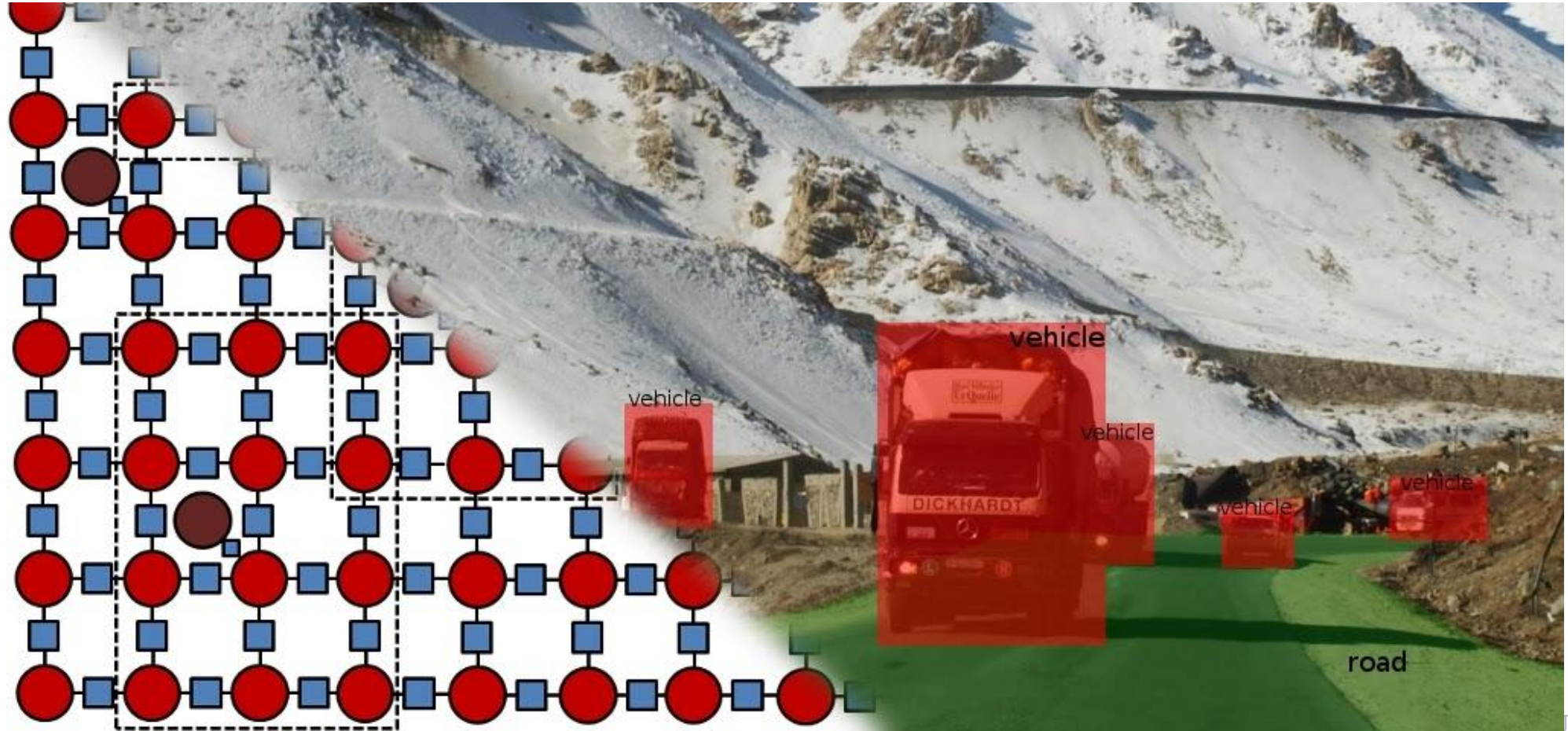


Structure changes to reflect dynamic processes

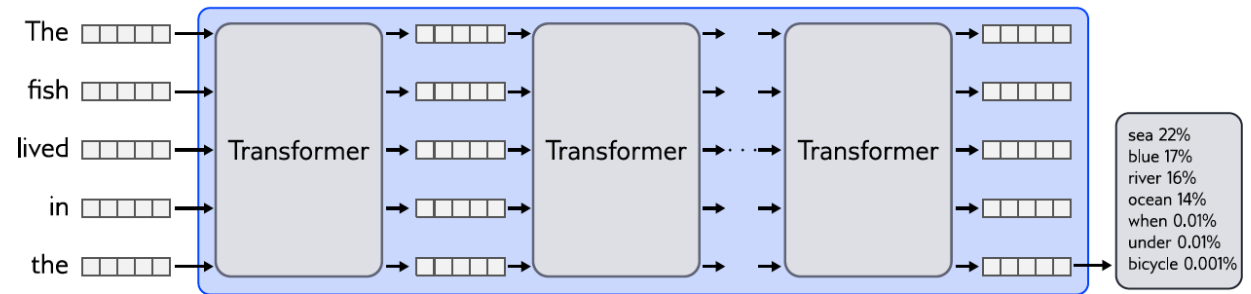
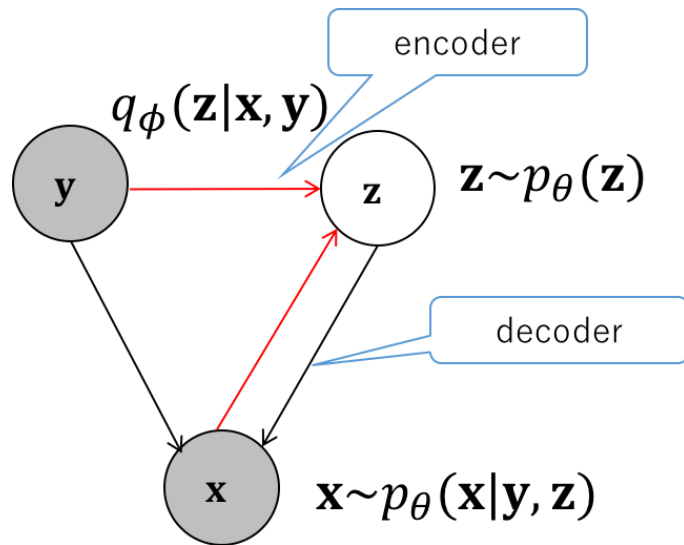


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Generative Models in Machine Vision



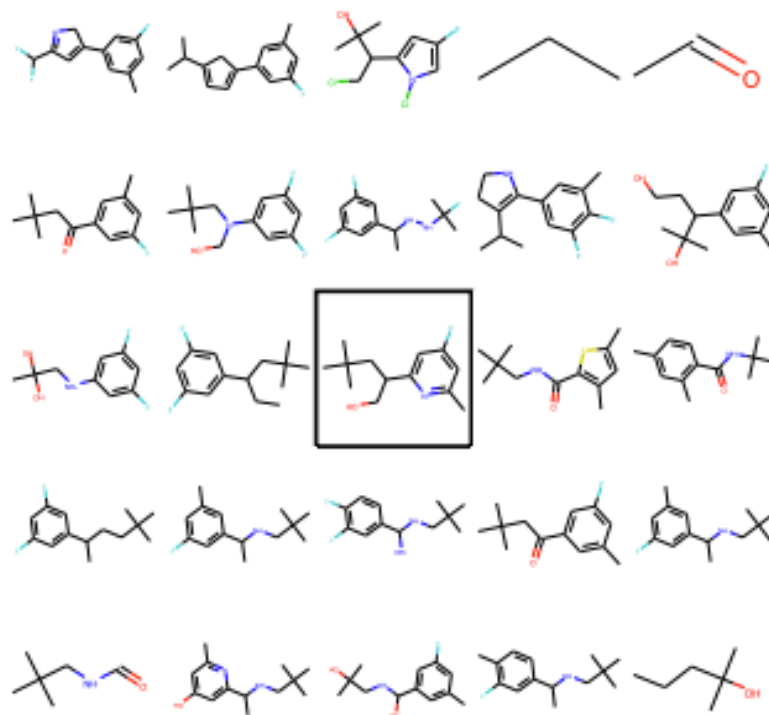
Generative Models in Deep Learning



Probabilistic (generative) learning necessary to understand Generative Deep Learning



Generate New Knowledge



Complex data can be generated if your model is powerful enough to capture its distribution



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Probabilistic Models Module

Lesson 1-2 Introduction: Directed and Undirected Graphical Models

Lesson 3-4 Bayesian Networks and Conditional Independence

Lesson 5-6 Causality and structure learning

Lesson 7-9 Dynamic GM: Hidden Markov Model

Lesson 10-11 Undirected GM: Markov Random Fields

Lesson 12 Bayesian Learning: Approximated Inference

Lesson 13 Bayesian Learning: Latent Variable Models

Lesson 14 Bayesian Learning: Sampling Methods

Lesson 15 Bridging Neural and Generative: Boltzmann Machines



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Lecture Outline

- Introduction
- A probabilistic refresher
 - Probability theory
 - Conditional independence
- Inference and learning in generative models
- Graphical Models
 - Directed and Undirected Representation
- Conclusions

**Content spanning
also next lecture**

Module content is fully covered by David Barber's book



Probability Refresher



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Random Variables

- A **Random Variable** (RV) is a function describing the outcome of a **random process** by assigning unique values to all possible outcomes of the experiment
- A RV models an attribute of our data (e.g. age, speech sample,...)
- Use **uppercase** to denote a RV, e.g. X , and **lowercase** to denote a value (observation), e.g. x
- A **discrete** (categorical) RV is defined on a **finite or countable list of values** Ω
- A **continuous** RV can take **infinitely many values**



Probability Functions

- Discrete Random Variables

- A **probability function** $P(X = x) \in [0, 1]$ measures the probability of a RV X attaining the value x
- Subject to **sum-rule** $\sum_{x \in \Omega} P(X = x) = 1$

- Continuous Random Variables

- A **density function** $p(t)$ describes the relative likelihood of a RV to take on a value t
- Subject to **sum-rule** $\int_{\Omega} p(t) dt = 1$
- Defines a **probability distribution**, e.g. $P(X \leq x) = \int_{-\infty}^x p(t) dt$

- Shorthand $P(x)$ for $P(X = x)$ or $P(X \leq x)$



Joint and Conditional Probabilities

If a discrete random process is described by a set of RVs X_1, \dots, X_N , then the **joint probability** writes

$$P(X_1 = x_1, \dots, X_N = x_n) = P(x_1 \wedge \dots \wedge x_n)$$

The joint **conditional probability** of x_1, \dots, x_n **given** y

$$P(x_1, \dots, x_n | y)$$

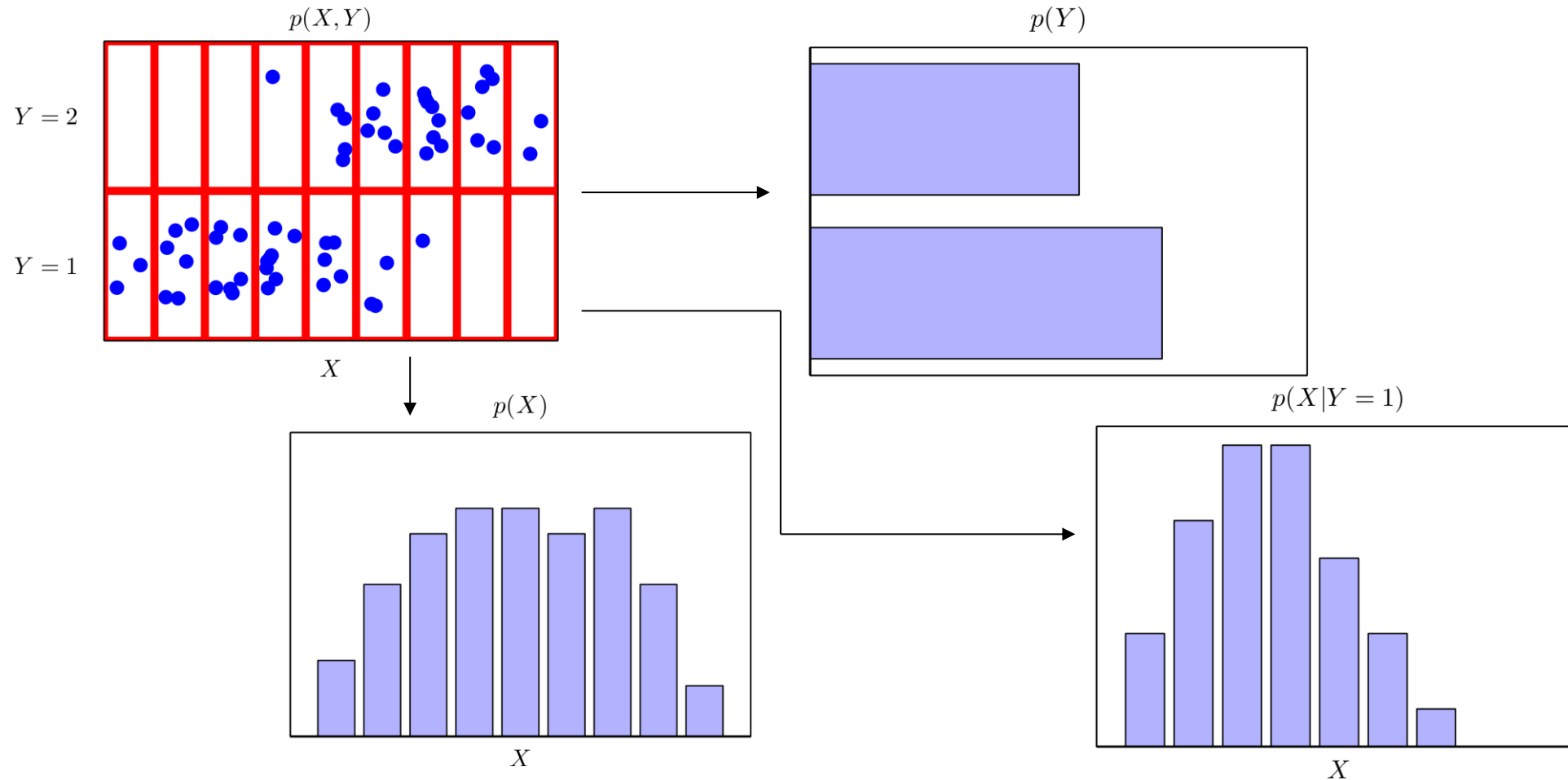
measures the effect of the **realization of an event** y on the occurrence of x_1, \dots, x_n

A conditional distribution $P(x|y)$ is actually a **family** of distributions

- For each y , there is a distribution $P(x|y)$



Probabilities Visually



Chain Rule

Definition (Product Rule a.k.a. Chain Rule)

$$P(x_1, \dots, x_i, \dots, x_n | y) = \prod_{i=1}^N P(x_i | x_1, \dots, x_{i-1}, y)$$

Definition (Marginalization)

Using the sum and product rules together yield to the *complete probability*

$$P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1 | X_2 = x_2) P(X_2 = x_2)$$



Bayes Rule (a ML interpretation)

Given hypothesis $h_i \in H$ and observations \mathbf{d}

$$P(h_i|\mathbf{d}) = \frac{P(\mathbf{d}|h_i)P(h_i)}{P(\mathbf{d})} = \frac{P(\mathbf{d}|h_i)P(h_i)}{\sum_j P(\mathbf{d}|h_j)P(h_j)}$$

- $P(h_i)$ is the **prior** probability of h_i
- $P(\mathbf{d}|h_i)$ is the conditional probability of observing \mathbf{d} given that hypothesis h_i is true (**likelihood**).
- $P(\mathbf{d})$ is the **marginal** probability of \mathbf{d}
- $P(h_i|\mathbf{d})$ is the **posterior** probability that hypothesis is true given the data and the **previous belief** about the hypothesis

Independence and Conditional Independence

- Two RV X and Y are **independent** if knowledge about X does not change the uncertainty about Y and vice versa

$$\begin{aligned} I(X, Y) \Leftrightarrow P(X, Y) &= P(X|Y)P(Y) \\ &= P(Y|X)P(X) = P(X)P(Y) \end{aligned}$$

- Two RV X and Y are **conditionally independent** given Z if the realization of X and Y is an independent event of their conditional probability distribution given Z

$$\begin{aligned} I(X, Y|Z) \Leftrightarrow P(X, Y|Z) &= P(X|Y, Z)P(Y|Z) \\ &= P(Y|X, Z)P(X|Z) = P(X|Z)P(Y|Z) \end{aligned}$$

- Shorthand $X \perp Y$ for $I(X, Y)$ and $X \perp Y|Z$ for $I(X, Y|Z)$

Wrapping Up....

- We know how to **represent** the world and the observations
 - Random Variables $\Rightarrow X_1, \dots, X_N$
 - Joint Probability Distribution $\Rightarrow P(X_1 = x_1, \dots, X_N = x_n)$
- We have rules for **manipulating** the probabilistic knowledge
 - Sum-Product
 - Marginalization
 - Bayes
 - Conditional Independence
- In this context, **learning is about** discovering the values for $P(X_1 = x_1, \dots, X_N = x_n)$



Inference and learning with probabilities



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Inference and Learning in Probabilistic Models

Inference - How can one determine the distribution of the values of one/several RV, given the observed values of others?

$$P(\textit{graduate} | \textit{exam}_1, \dots, \textit{exam}_n)$$

Machine Learning view - Given a set of observations (data) \mathbf{d} and a set of hypotheses $\{h_i\}_i^K = 1$, how can I use them to predict the distribution of a RV X ?

Learning - A very specific inference problem!

- Given a set of observations \mathbf{d} and a probabilistic model of a given structure, how do I find the parameters θ of its distribution?
- Amounts to determining the best **hypothesis** h_θ regulated by a (set of) parameters θ



3 Approaches to Inference

Bayesian Consider **all hypotheses** weighted by their probabilities

$$P(X|\mathbf{d}) = \sum_i P(X|h_i)P(h_i|\mathbf{d})$$

MAP Infer X from $P(X|h_{MAP})$ where h_{MAP} is the **Maximum a-Posteriori** hypothesis given \mathbf{d}

$$h_{MAP} = \arg \max_{h \in H} P(h|\mathbf{d}) = \arg \max_{h \in H} P(\mathbf{d}|h)P(h)$$

ML Assuming **uniform priors** $P(h_i) = P(h_j)$, yields the **Maximum Likelihood** (ML) estimate $P(X|h_{ML})$

$$h_{ML} = \arg \max_{h \in H} P(\mathbf{d}|h)$$



Considerations About Bayesian Inference

- The Bayesian approach is **optimal** but poses computational and analytical tractability issues

$$P(X|\mathbf{d}) = \int_H P(X|h)P(h|\mathbf{d})dh$$

- ML and MAP are **point estimates** of the Bayesian since they infer based only on **one** most likely hypothesis
- MAP and Bayesian predictions become closer as more data gets available
- MAP is a **regularization** of the ML estimation
 - Hypothesis prior $P(h)$ embodies trade-off between complexity and degree of fit
 - Well-suited to working with small datasets and/or large parameter spaces



Regularization

- $P(h)$ introduces **preference** across hypotheses
- **Penalize** complexity
 - Complex hypotheses have a lower prior probability
 - Hypothesis prior embodies trade-off between complexity and degree of fit
- MAP hypothesis h_{MAP}

$$\max_h P(\mathbf{d}|h)P(h) \equiv \min_h -\log_2(P(\mathbf{d}|h)) - \log_2 P(h)$$

Number of bits required to specify h

- MAP \implies choosing the hypothesis that provides **maximum compression**
- MAP is a regularization of the ML estimation



Maximum-Likelihood (ML) Learning

Find the model θ that is most likely to have **generated** the data \mathbf{d}

$$\theta_{ML} = \arg \max_{\theta \in \Theta} P(\mathbf{d}|\theta)$$

from a family of **parameterized distributions** $P(x|\theta)$.

Optimization problem that considers the **Likelihood function**

$$\mathcal{L}(\theta|x) = P(x|\theta)$$

to be a **function of θ** .

Can be addressed by solving

$$\frac{\partial \mathcal{L}(\theta|x)}{\partial \theta} = 0$$

**Learning assuming
that all RV X are
visible, as in Naïve
Bayes**



ML Learning with Hidden Variables

What if my probabilistic models contains both

- Observed random variables \mathbf{X} (i.e. for which we have training data)
- Unobserved (**hidden/latent**) variables \mathbf{Z} (e.g. data clusters)

ML learning can still be used to estimate model parameters

- The **Expectation-Maximization** algorithm which optimizes the complete likelihood

$$\mathcal{L}_c(\theta|\mathbf{X}, \mathbf{Z}) = P(\mathbf{X}, \mathbf{Z}|\theta) = P(\mathbf{Z}|\mathbf{X}, \theta)P(\mathbf{X}|\theta)$$

- A **2-step iterative** process

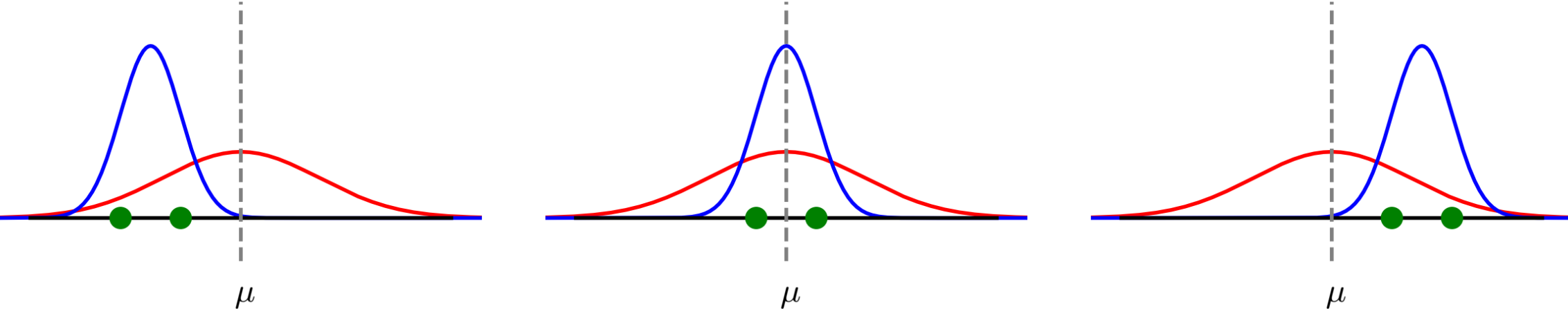
$$\theta^{(k+1)} = \arg \max_{\theta} \sum_{\mathbf{z}} P(\mathbf{Z} = \mathbf{z}|\mathbf{X}, \theta^{(k)}) \log \mathcal{L}_c(\theta|\mathbf{X}, \mathbf{Z} = \mathbf{z})$$

**We will see
EM in action
in HMMs**



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Bias of ML Learning



Graphical Models

Joint Probabilities and Exponential Complexity

Discrete Joint Probability Distribution as a Table

X_1	...	X_i	...	X_n	$P(X_1, \dots, X_n)$
X'_1	...	X'_i	...	X'_n	$P(X'_1, \dots, X'_n)$
X^l_1	...	X^l_i	...	X^l_n	$P(X^l_1, \dots, X^l_n)$

- Describes $P(X_1, \dots, X_n)$ for all the RV instantiations
- For n binary RV X_i the table has 2^n entries!

Any probability can be obtained from the **Joint Probability Distribution** $P(X_1, \dots, X_n)$ by **marginalization** but again at an exponential cost (e.g. 2^{n-1} for a marginal distribution from binary RV).

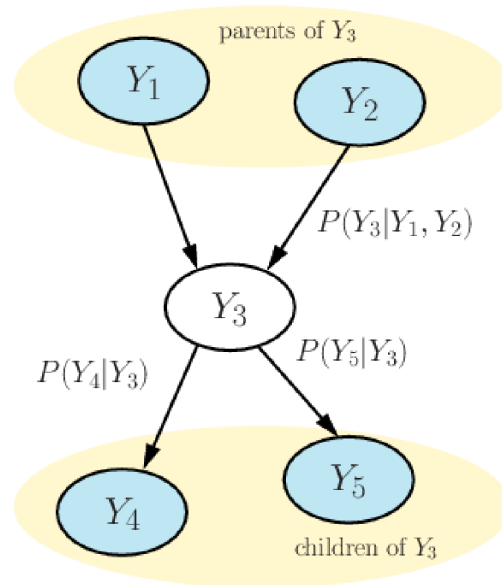


Graphical Models

- Compact graphical representation for **exponentially large** joint distributions
- Simplifies **marginalization** and **inference** algorithms
- Allow to incorporate **prior knowledge** concerning causal relationships and associations between RV
 - Directed Graphical Models a.k.a. **Bayesian Networks**
 - Undirected Graphical Models a.k.a. **Markov Random Fields**



A Sneak Peak of Next Lecture



Bayesian networks

- Directed Acyclic Graphs (DAGs) with nodes representing variables
- Edges describing conditional independence relationships

Conditional Probabilities local to each node describe the probability distribution **given its parents** and providing a **factorization of the joint distribution**

$$P(Y_1, \dots, Y_N) = \prod_{i=1}^N P(Y_i | pa(Y_i))$$

Generative Models in Code

- [PyMC3](#) - Bayesian statistics and probabilistic ML; gradient-based Markov chain Monte Carlo variational inference (Python, [Theano](#))
- [Edward](#) - Bayesian statistics and ML, deep learning, and probabilistic programming (Python, [TensorFlow](#))
- [Pyro](#) - Deep probabilistic programming (Python, [PyTorch](#))
- [TensorFlow Probability](#) - Combine probabilistic models and deep learning with GPU/TPU support (Python)
- [PyStruct](#) - Markov Random Field models in Python (some of them)
- [PgmPy](#) - Python package for Probabilistic Graphical Models
- [Stan](#) - Probabilistic programming language for statistical inference (native C++, PyStan package)



Take Home Messages

- Generative models as a gateway for next-gen deep learning
- Everything is an **inference problem**, including learning
- Directed graphical models
 - Represent **asymmetric (causal) relationships** between RV and conditional probabilities in compact way
- Undirected graphical models
 - Represent **bi-directional relationships** (e.g. constraints)



Important Note

Next Wednesday lecture (05/03/2025) is canceled due to Student's General Assembly. Will be recovered eventually (TBD)



Next 2 Lectures (04-06/03/2025)

Conditional independence: representation and learning

- Bayesian Networks
- Markov properties in Bayesian Networks
- Conditional independence as a graph-theoretic concept
- Conditional independence in undirected models
- Learning conditional independence relationships from data



Guest lectures
by Riccardo
Massidda

