Exam

Numerical Methods and Optimization course University of Pisa, 2017-01-16

You may use Matlab, pencil or paper, or a calculator (unless explicitly stated in the exercise). You may use the quick reference sheet on Matlab's syntax posted on the web page of the course.

Exercise 1. Let $A \in \mathbb{C}^{m \times n}$, with m > n, and $B = AA^*$.

- a. How are the eigenvalues of B related to the singular values of A?
- b. Write a Matlab function [v, lambda] = powersB(A, k) that performs k iterations of the power method on B (with normalization), starting from $x_0 = e_1$ (where e_1 is the first column of the identity matrix). Be careful with the products: your implementation should require O(mn) operations per step, not $O(m^2)$.
- c. Generate a matrix with the commands

rng(0); A = randn(100, 4);

What is the value of the residual $\frac{\|Bv-\lambda_1v\|}{\|v\|}$ obtained after 200 iterations of the method you have implemented? What is the computed eigenvalue λ_1 ?

- d. Let $A = Q_1 R_1$ be the thin QR factorization of A, and let $w \in \mathbb{C}^n$ be an eigenvector of the $n \times n$ matrix $R_1 R_1^*$. Show that $Q_1 w$ is an eigenvector of B.
- e. We want to use the relation found at the previous item to compute eigenvectors of B. Write a Matlab function [v, lambda] = inverseB(A, k, mu) that computes the thin QR factorization of A (using Matlab's builtin function qr(A, O)), then performs k steps of inverse iteration (with shift μ) on $R_1R_1^*$, and finally uses the computed approximation $\tilde{w} \in \mathbb{C}^n$ to construct an eigenvector v of B.
- f. What is the value of λ_2 produced by [v2, lambda2] = inverseB(A, 15, 100)?

(You can compute the eigenvalues of B explicitly (using Matlab's eig(A*A')) and use them to check your results.)

Exercise 2. Consider the following constrained optimization problem:

$$\begin{cases} \min -x_1^2 - x_2^2 - 6x_1 - 4x_2 \\ x_1 \le 0 \\ x_2 \le 0 \\ -x_1 - x_2 \le 2 \end{cases}$$

- a. Do global optimal solutions exist? Why?
- b. Is it a convex problem? Why?
- c. Do constraint qualifications hold in any feasible point?
- d. Is the point (-2, 0) a local minimum? Why?
- e. Find all the solutions of the KKT system.
- f. Find local minima and global minima.

Exercise 3. Consider the following unconstrained optimization problem:

$$\begin{cases} \min x_1^2 + \frac{3}{2}x_2^2 + x_3^2 + \frac{3}{2}x_4^2 - x_1x_3 - 2x_2x_4 + x_1 + 2x_2 + 3x_3 + 4x_4 \\ x \in \mathbb{R}^4 \end{cases}$$

- a. Is it a convex problem? Why?
- b. Do global minima exist? Why?
- c. Is the global minimum unique? Why?
- d. Solve the problem by means of the gradient method with exact line search starting from the point (0, 0, 0, 0) and using $\|\nabla f(x)\| < 10^{-6}$ as stopping criterion. Which is the global minimum? Which is the optimal value? How many iterations are needed?
- e. Solve the problem by means of the gradient method with inexact line search setting $\alpha = 0.5$, $\gamma = 0.9$, $\bar{t} = 1$, starting from the point (0, 0, 0, 0) and using $\|\nabla f(x)\| < 10^{-6}$ as stopping criterion. Which is the global minimum? How many iterations are needed?
- f. Solve the problem by means of the conjugate gradient method starting from the point (0, 0, 0, 0) and using $\|\nabla f(x)\| < 10^{-6}$ as stopping criterion. Which is the global minimum solution? Write the vector x found at each iteration.

Solutions

Exercise 1.

a. Let $A = USV^*$ be an SVD of A. We have $B = USS^*U^*$, which is an eigenvalue decomposition because U is unitary and SS^* is a diagonal matrix with



The eigenvalues of B are the diagonal entries of SS^* , which are the squares of the n singular values of A and m - n zeros.

```
b. function [x, lambda] = powersB(A, k);
% power method on B=AA^*
```

```
z = eye(size(A,1), 1);
for i = 1:k
    x = A * (A' * z);
    z = x / norm(x);
end
% the following two lines compute the Rayleigh quotient
% lambda = (z'*A*A'*z) / (z'*z) with lower cost
% (note that z'*z = norm(z)^2 = 1)
h = A' * z;
lambda = h' * h;
```

Note that forming B explicitly as B = A*A' or implicitly as x = (A*A')*z would cost $O(m^2n)$ operations.

- c. With A and k as given, on my version of Octave I obtain lambda = 124.61 and norm(A*(A'*v) - lambda*v) / norm(v) = 1.1362e-13. Different ways to put the parentheses can give slightly different residuals, all about 1e-13.
- d. Let w be such that $R_1 R_1^* w = \lambda w$. Transposing $A = Q_1 R_1$ we obtain $A^* = R_1^* Q^*$. We can compute directly

$$B(Q_1w) = AA^*Q_1w = Q_1R_1R_1^*\underbrace{Q_1^*Q_1}_{=I_n}w = Q_1\underbrace{R_1R_1^*w}_{=\lambda w} = \lambda Q_1w$$

```
e. function [v, lambda] = inverseB(A, k, mu)
% inverse power method on B=AA^*
[m, n] = size(A);
[Q1, R1] = qr(A, 0);
[L, U] = lu(R1*R1'-mu*eye(n));
z = eye(n, 1);
for i = 1:k
    x = U\(L\z);
    z = x / norm(x);
end
v = Q1 * z;
h = A' * v;
lambda = h' * h;
```

Either a QR and LU factorization of $R_1R_1^* - \mu I$ can be used. The matrix is Hermitian, but not positive definite in general, so we cannot use Cholesky. (There is actually a factorization tailored to Hermitian indefinite matrices, the LDL factorization, but we did not see it during the course.)

f. With my version of Octave I obtain lambda2 = 105.09.

Exercise 2.

a. Yes, the objective function is continuous and the feasible region is closed and bounded (Weierstrass Theorem).

b. No, the objective function is not convex since $\nabla^2 f(x) = \begin{pmatrix} -2 & 0 \\ 0 & -2 \end{pmatrix}$.

- c. Yes, the constraints are linear.
- d. No, since it does not solve the KKT system.
- e. The solutions of the KKT system are x = (0, -2) with $\lambda = (6, 0, 0)$ and x = (0, 0) with $\lambda = (6, 4, 0)$.
- f. (0,0) is the global minimum, (0,-2) is not a local minimum.

Exercise 3.

a. Yes, the hessian matrix of the objective function f is

$$Q = \begin{pmatrix} 2 & 0 & -1 & 0 \\ 0 & 3 & 0 & -2 \\ -1 & 0 & 2 & 0 \\ 0 & -2 & 0 & 3 \end{pmatrix}$$

The eigenvalues of Q are 1, 1, 3, 5, hence f is strongly convex.

- b. Yes, since f is strongly convex.
- c. Yes, since f is strongly convex.
- d. After 34 iterations the algorithm finds the approximated global minimum x = (-1.6667, -2.8000, -2.3333, -3.2000) with value -13.5333.
- e. After 24 iterations the algorithm finds the approximated global minimum x = (-1.6667, -2.8000, -2.3333, -3.2000).
- f. The algorithm stops after 3 iterations. Iteration 1: x = (-0.7143, -1.4286, -2.1429, -2.8571), iteration 2: x = (-1.3949, -2.7898, -2.5032, -3.0573), iteration 3: x = (-1.6667, -2.8000, -2.3333, -3.2000).