

Exam

Numerical Methods and Optimization course University of Pisa, 2017-07-03

You may use Matlab, pencil or paper, or a calculator (unless explicitly stated in the exercise). You may use the quick reference sheet on Matlab's syntax posted on the web page of the course.

Exercise 1. Let $A = Q_1 R_1$ (with $Q_1 \in \mathbb{C}^{m \times n}$, $R_1 \in \mathbb{C}^{n \times n}$) be the thin QR factorization of a matrix $A \in \mathbb{C}^{m \times n}$, $m > n$.

- Show that the pseudoinverse of A is equal to $A^+ = R_1^{-1} Q_1^*$.
- Write a Matlab function `[x1, x2] = double_ls(A, b)` which returns the solution of the least squares problem $\min \|Ax - b\|$ computed with the method of normal equations (returned as x_1), and the same solution computed by multiplying b with the pseudoinverse A^+ obtained with the thin QR factorization as described above (returned as x_2).
(*Transcribe on paper the code of this function.*)

c. Let

$$A = \begin{bmatrix} 10 & 1 \\ 10 & 1 \\ 10 & 1 \\ 10 & 1.001 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 2 \\ 2 \\ 1.999 \end{bmatrix}.$$

Show that, in exact arithmetic, the solution of the least squares problem $\min \|Ax - b\|$ is $\hat{x} = \begin{bmatrix} 0.3 \\ -1 \end{bmatrix}$.

- What is the value of the differences $\|\hat{x} - x_1\|$, $\|\hat{x} - x_2\|$? Which is the most accurate method of the two, based on these values?
- We wish to compare different ways to compute the product $x = R_1^{-1} Q_1^* b$. Suppose that we are given an exact expression for $S = R^{-1}$. Which is the computational cost (as a function of the dimensions m, n) of:
 - computing $A^+ = S Q_1^*$ and then $x = A^+ b$;
 - computing $c = Q_1^* b$ and then $x = S c$?

Exercise 2. Consider the following constrained optimization problem:

$$\begin{cases} \min & -4x_1^2 - x_2^2 + 8x_1 - 2x_2 \\ & x_1^2 - 2x_1 \leq 0 \\ & x_2^2 - 2x_2 \leq 0 \end{cases}$$

- Do global optimal solutions exist? Why?
- Is it a convex problem? Why?
- Does the constraints qualification hold in any feasible point? Why?
- Is the point $x = (1, 0)$ a local minimum? Why?
- Find all the solutions of the KKT system.
- Find local minima and global minima.
- Find the objective function and constraints of the Lagrangian dual problem.
- Is $\lambda = (2, 4)$ an optimal solution of the Lagrangian dual problem? Why?

Exercise 3. Consider the following constrained optimization problem:

$$\begin{cases} \min & x_1^2 + 2x_2^2 + 2x_3^2 + x_4^2 - x_1x_2 - x_1x_4 + 2x_2x_3 + 5x_1 + 5x_2 + 5x_3 + 5x_4 \\ & x_1 + 2x_2 + 2x_3 + x_4 \leq 10 \\ & x \geq 0 \end{cases}$$

- Is it a convex problem? Why?
- Do global minima exist? Why?
- Is the global minimum unique? Why?
- Solve the problem by means of the Frank-Wolfe method with exact line search, tolerance 10^{-6} and starting from the point $(10, 0, 0, 0)$. What is the global minimum? What is the optimal value? How many iterations are needed?
- Solve the problem by means of the penalty method with $\tau = 0.5$, $\varepsilon_0 = 1$ and $\min(b - Ax) > -10^{-6}$ as stopping criterion. What is the global minimum? How many iterations are needed?

Hint: at each iteration use the `fminunc` function with the following options:

```
options = optimoptions('fminunc','GradObj','on',...
'Algorithm','quasi-newton','Display','off');
```

- Solve the problem by means of the logarithmic barrier method with $\tau = 0.5$, $\varepsilon_0 = 1$, tolerance 10^{-6} and starting from the point $(1, 1, 1, 1)$. What is the global minimum? How many iterations are needed?

Hint: at each iteration use the `fminunc` function with the same options as in e).

Solutions

Exercise 1.

a. We have

$$\begin{aligned} A^+ &= (A^*A)^{-1}A^* = ((Q_1R_1)^*(Q_1R_1))^{-1}(Q_1R_1)^* = (R_1^*Q_1^*Q_1R_1)^{-1}R_1^*Q_1^* \\ &= (R_1^*R_1)^{-1}R_1^*Q_1^* = R_1^{-1}(R_1^*)^{-1}R_1^*Q_1^* = R_1^{-1}Q_1^*. \end{aligned}$$

b.

```
function [x1, x2] = double_ls(A, b)
x1 = (A'*A) \ (A'*b);
[Q1, R1] = qr(A, 0);
pinvA = R1 \ Q1';
x2 = pinvA * b;
```

c. One has $A\hat{x} - b = 0$. Since norms are always nonnegative, then the objective function must have 0 as its minimum.

d.

```
>> xhat = [0.3; -1]
xhat =
    0.3000
   -1.0000
>> [x1, x2] = double_ls(A, b);
>> norm(x1 - xhat), norm(x2 - xhat)
ans =
    3.5704e-09
ans =
    5.9931e-13
```

The most accurate method is the second one.

e. Since $S \in \mathbb{C}^{n \times n}$, $A^+, Q^* \in \mathbb{C}^{n \times m}$, $b \in \mathbb{C}^m$,

- i. Computing SQ^* costs $2mn^2$, and then computing A^+b costs $2mn$;
- ii. Computing Q^*b costs $2mn$, and then computing Sc costs $2n^2$.

Exercise 2.

- a. Yes, the objective function is continuous and the feasible region is closed and bounded (Weierstrass Theorem).
- b. No, the objective function is not convex.
- c. Yes, the Slater condition holds since the constraints are convex, $g_1(1, 1) < 0$ and $g_2(1, 1) < 0$.
- d. No, since it does not solve the KKT system.
- e. The solutions of the KKT system are:
 - $x = (1, 2), \lambda = (0, 3);$
 - $x = (0, 2), \lambda = (4, 3);$
 - $x = (2, 2), \lambda = (4, 3).$
- f. $(0, 2)$ and $(2, 2)$ are global minima, $(1, 2)$ is not a local minimum.
- g. The Lagrangian dual problem is

$$\begin{cases} \max & -\frac{(1 + \lambda_2)^2}{\lambda_2 - 1} - \lambda_1 + 4 \\ & \lambda_1 \geq 4 \\ & \lambda_2 > 1 \end{cases}$$

- h. No, since $\varphi(2, 4) = -\infty$.

Exercise 3.

- a. Yes, the hessian matrix of the objective function f is

$$Q = \begin{pmatrix} 2 & -1 & 0 & -1 \\ -1 & 4 & 2 & 0 \\ 0 & 2 & 4 & 0 \\ -1 & 0 & 0 & 2 \end{pmatrix}$$

The eigenvalues of Q are 0.7269, 2.0000, 3.1404, 6.1326 hence f is strongly convex.

- b. Yes, f is strongly convex and the feasible region is closed and convex.
- c. Yes, f is strongly convex and the feasible region is closed and convex.
- d. After 3 iterations the algorithm finds the approximated global minimum

$$x = 10^{-10}(0.0293, -0.0733, 0.2456, -0.0279)$$

with value $8.6828 * 10^{-11}$.

- e. After 23 iterations the algorithm finds the approximated global minimum

$$x = 10^{-6}(-0.2980, -0.2980, -0.2980, -0.2980).$$

- f. After 23 iterations the algorithm finds the approximated global minimum

$$x = 10^{-4}(0.4887, 0.4887, 0.4887, 0.4887).$$